# Review for 2<sup>nd</sup> Midterm

# Midterm-2

#### • Wednesday October 29 at 6pm

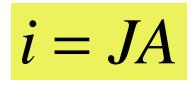
- Section 1 N100 BCC (Business College)
- Section 2 158 NR (Natural Resources)
- Allowed one sheet of notes (both sides) and calculator
- Covers Chapters 27-31 and homework sets #5-8
- Send an email to your professor if you have a class conflict and need a make-up exam
- Review in class on Tuesday, October 28th

### **Current and Resistance**

• Current 
$$i = \frac{dq}{dt}$$

• Current density 
$$i = \int \vec{J} \cdot d\vec{A}$$

• If *J* is uniform and parallel to *dA* 



# **Current and Resistance**

Ohm's law

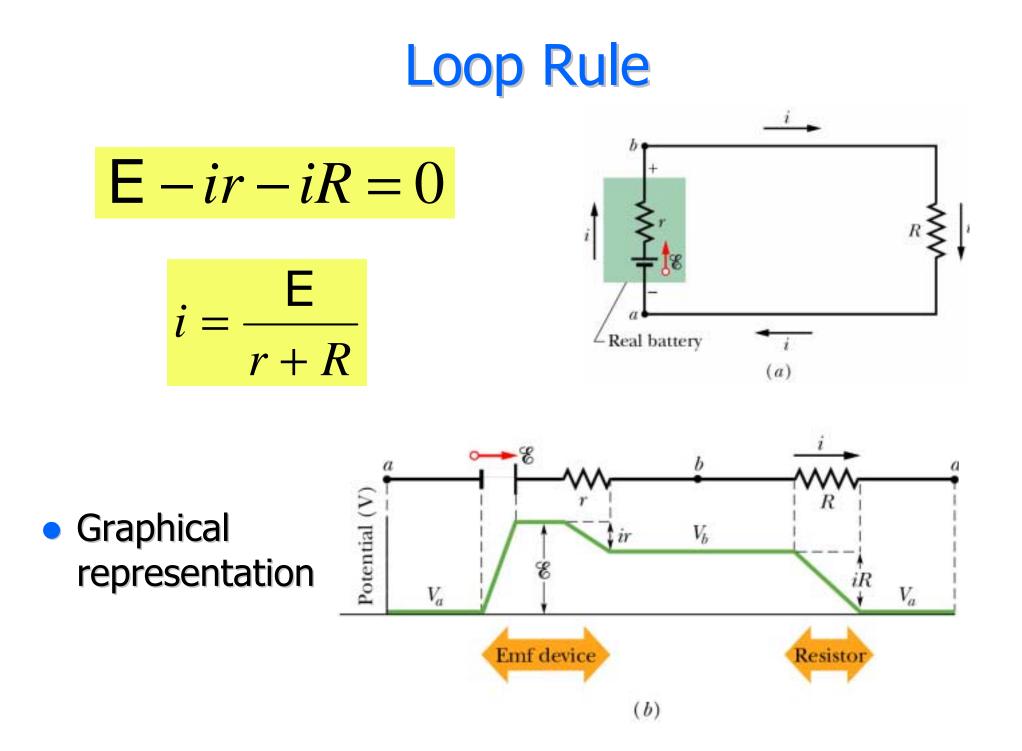
$$V = iR$$

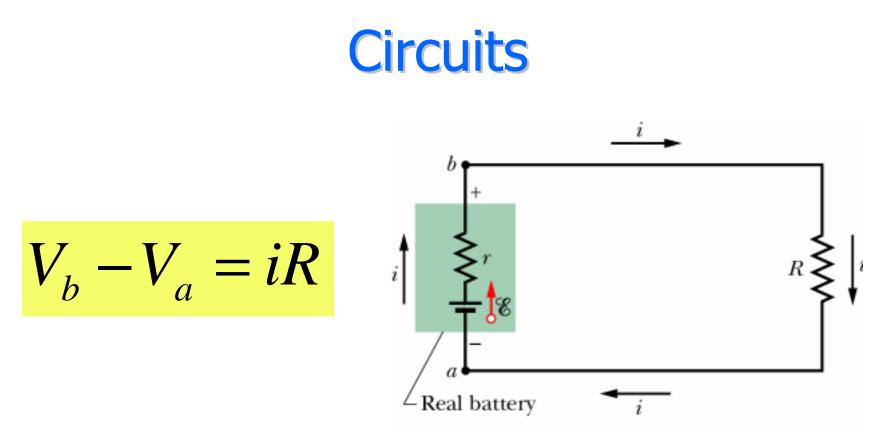
Power lost to heat energy in a resistor

$$P = iV$$

$$P = i^2 R$$

$$P = \frac{V^2}{R}$$



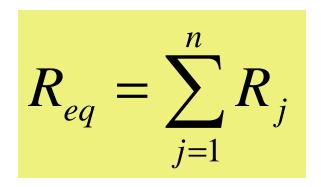


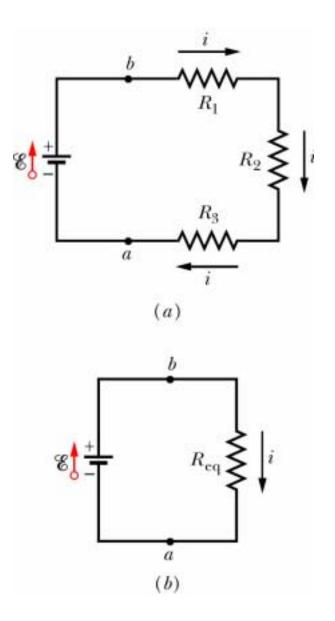
• Substituting for *i* gives

$$V_b - V_a = \mathsf{E} \, \frac{R}{R+r}$$

# Circuits

- Resistors in series
- Resistors have identical currents, *i*
- Sum of V's across
  resistors = applied V = E.
- $R_{eq}$  is sum of all resistors



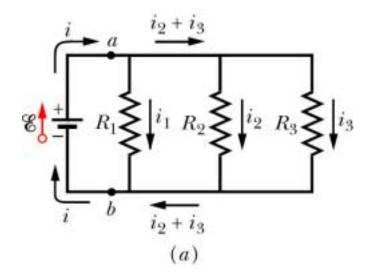


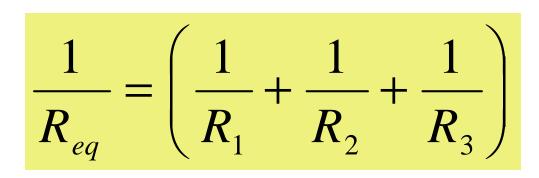
# Circuits

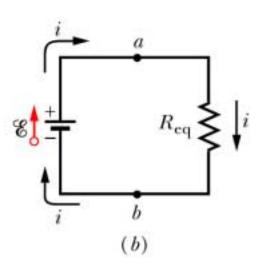
- Resistors in parallel
- Resistors have identical
  V = E

• 
$$i_1 = V/R_1$$
 etc

• R<sub>eq</sub> given by







# **Junction Rule**

- Arbitrarily label currents, using different subscript for each branch
- Using conservation of charge at each junction

$$i_{in} = i_{out}$$

At point d

$$i_1 + i_3 = i_2$$

 $i_1 + i_3 = i_2$ 

At point b

• At point a

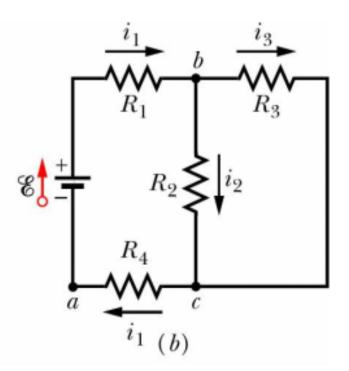
$$i_1 = i_1$$

At point c

$$i_2 = i_2$$

#### **Circuits**

- What is *i*<sub>1</sub>? *R*<sub>1</sub>=*R*<sub>2</sub>=*R*<sub>3</sub>=*R*<sub>4</sub>=2 ohm
- E=5 V



### Circuits

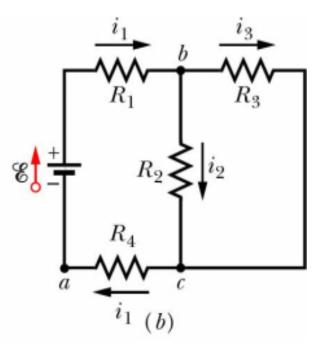
• What is  $i_2$ ?

• Three unknowns so we need three equations

$$\mathsf{E} - i_1 R_1 - i_2 R_2 - i_1 R_4 = 0$$

$$-i_3 R_3 + i_2 R_2 = 0$$

$$i_1 = i_2 + i_3$$



$$i_2 = -\frac{i_1 R_3}{(R_3 + R_2)}$$

# Motion in a B Field

 Force on a charged particle due to a magnetic field is

$$\vec{F}_{B} = q\vec{v} \times \vec{B}$$

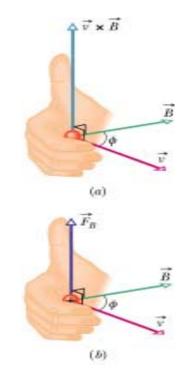
- *F<sub>B</sub>* does not change the speed (magnitude of *v*) or kinetic energy of particle
- Charged particles moving with *v* ⊥ to a *B* field move in a circular path with radius, *r*
- Force on a current carrying wire due to a magnetic field is

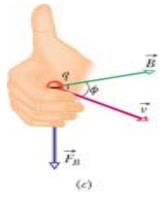
$$r = \frac{mv}{qB}$$

$$\vec{F}_B = i\vec{L}\times\vec{B}$$

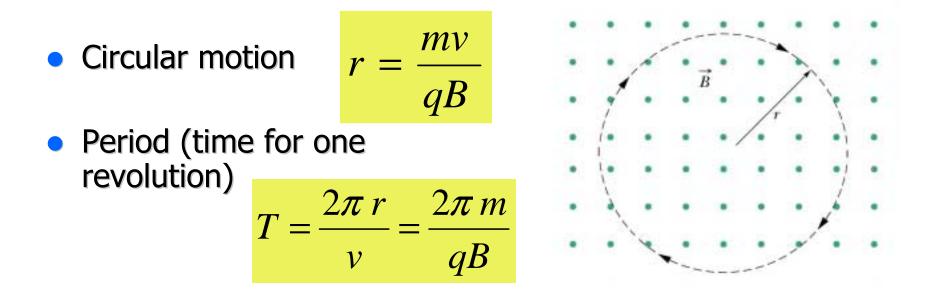
# Motion in a B Field

- Right-hand rule For positive charges - when the fingers sweep v into B through the smaller angle \u03c6 the thumb will be pointing in the direction of F<sub>B</sub>
- For negative charges F<sub>B</sub> points in opposite direction





# Motion in a B Field

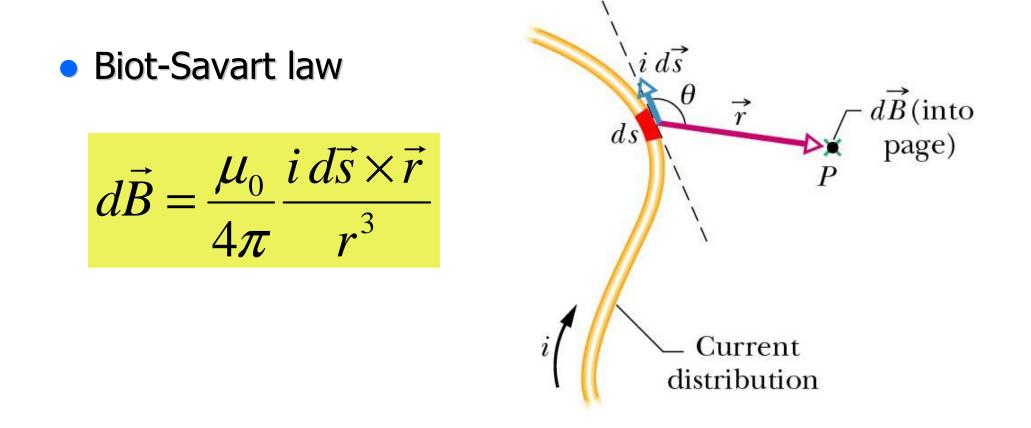


• Frequency (the number of revolutions per unit time)

$$f = \frac{1}{T}$$

Angular frequency:

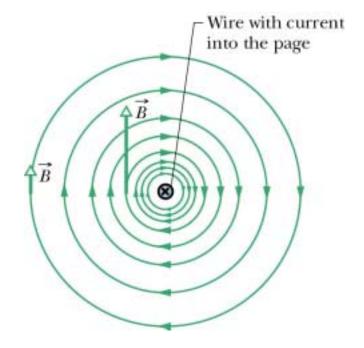
$$\omega = 2\pi f$$



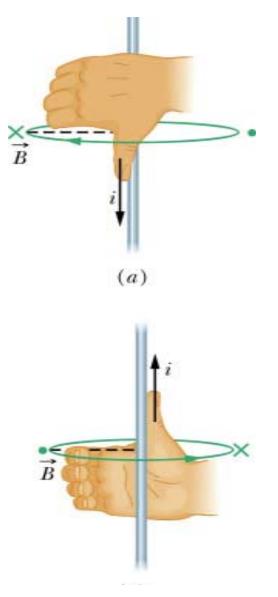
• *B* field a distance *R* from a long straight wire carrying current *i* 

$$B = \frac{\mu_0 i}{2\pi R}$$

• *B* field is tangent to magnetic field lines



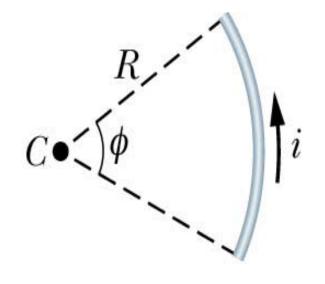
- right-hand rule
- Point thumb in direction of current flow
- Fingers will curl in the direction of the magnetic field lines due to current



• *B* field at the center of an arc is

$$B = \frac{\mu_0 i\phi}{4\pi R}$$

• Express  $\phi$  in radians



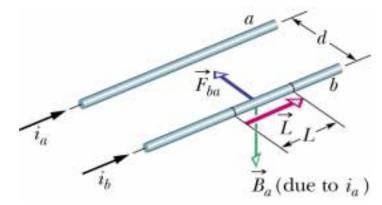
• For a complete loop  $(\phi = 2\pi)$  then *B* is

$$B = \frac{\mu_0 i}{2R}$$

Force on a wire carrying current, *i<sub>1</sub>*, due to *B* of another parallel wire with current *i<sub>2</sub>*

$$F = \frac{\mu_0 L i_1 i_2}{2\pi d}$$

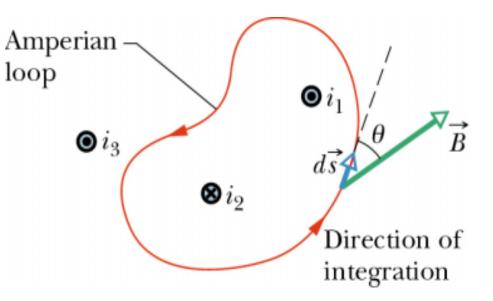
- Force is attractive if current in both wires are in the same directions
- Force is repulsive if current in both wires are in the opposite directions



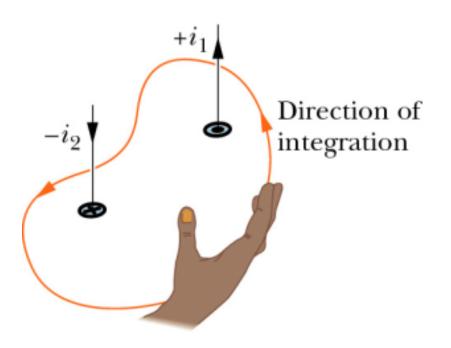
 For symmetric distributions of charge use Ampere's law to calculate *B* field

$$\oint \vec{B} \bullet d\vec{s} = \mu_0 i_{enc}$$

 Integral around closed loop called Amperian loop



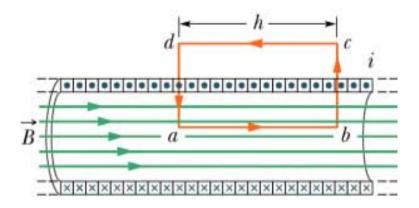
- Use the right-hand rule to determine the signs for the currents encircled by the Amperian loop
- Curl right hand around Amperian loop with fingers pointing in direction of integration
- Current going through loop in the same direction as thumb is positive.
- Current going in the opposite direction is negative.

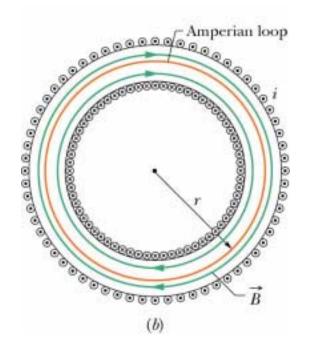


 $B = \mu_0 in$ 

n is # turns/lengthFor toroid

$$B = \frac{\mu_0 iN}{2\pi r}$$





### **Currents from B Fields**

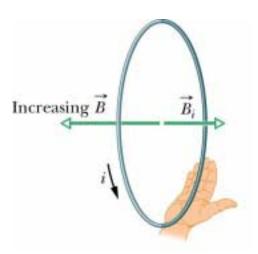
Magnetic flux

$$\Phi_{B} = \int \vec{B} \bullet d\vec{A}$$

Faraday's law (N loops)

$$\mathsf{E} = -N \frac{d\Phi_{B}}{dt}$$

 Lenz's law – induced emf gives rise to a current whose *B* field opposes the change in flux that produced it



# Faraday's law

$$\Phi_B = \int \vec{B} \bullet d\vec{A} = BA\cos\theta$$

- We can change the magnetic flux through a loop (or coil) by:
  - Changing magnitude of *B* field within coil
  - Changing area of coil, or portion of area within *B* field
  - Changing angle between B field and area of coil (e.g. rotating coil)

$$\mathsf{E} = -N \frac{d\Phi_{\scriptscriptstyle B}}{dt}$$

$$\mathsf{E} = -NA\cos\theta \frac{dB}{dt}$$

$$\mathsf{E} = -NB\cos\theta \frac{dA}{dt}$$

$$\mathsf{E} = -NBA \frac{d(\cos\theta)}{dt}$$

### Generators

- Generator with N turns of  $\vec{B}$ area A and rotating with constant angular velocity,  $\omega$
- Magnetic flux is

$$\Phi_B = BA\cos\omega t$$

Emf is

$$E = NBA\omega \sin \omega t$$

