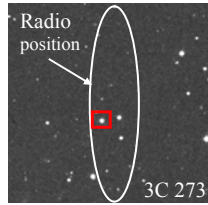


How do we know??

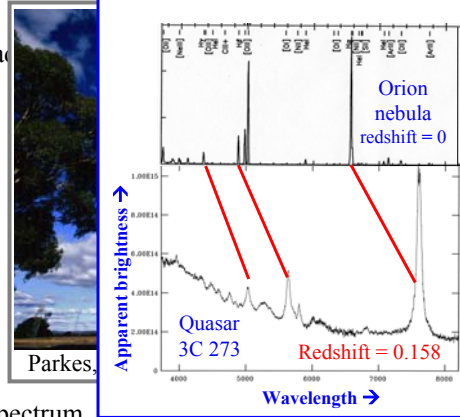
- **Luminosity** = (apparent brightness) x distance²

- **Apparent brightness:**

- Discovered quasars from their radio emission



- But... *which object???*



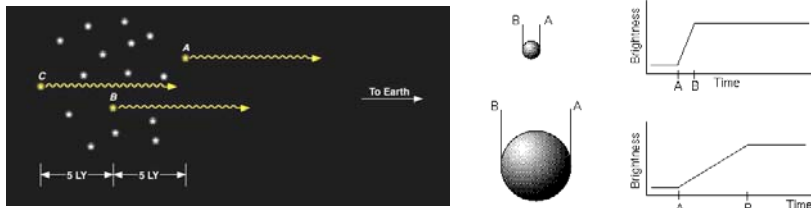
- **Distance:** Now measure optical spectrum

- *Doppler shift* of wavelength of light
 - velocity of recession (redshift) due to expansion of Universe.
 - huge distance → **huge luminosity!**

How do we know??

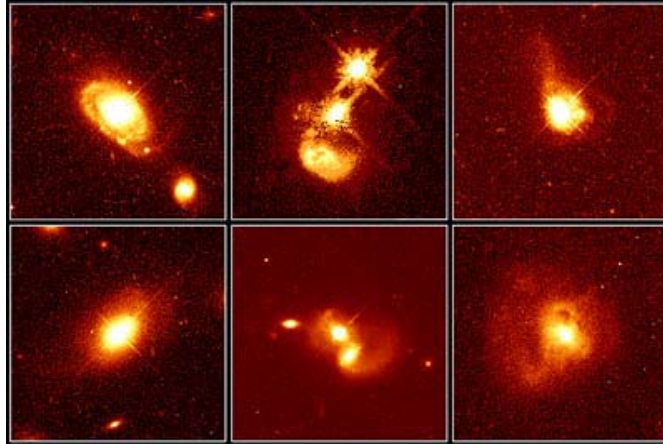
- **Size of quasars:**

- They change brightness in short time (weeks, days, hours).



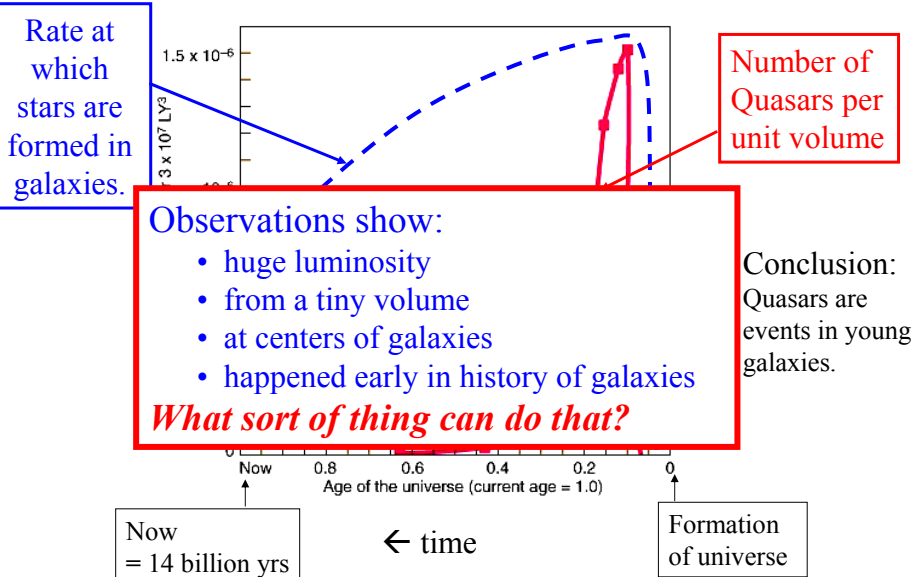
→ **Size = light-weeks, light-days, light-hours.**

Quasars: events in centers of galaxies

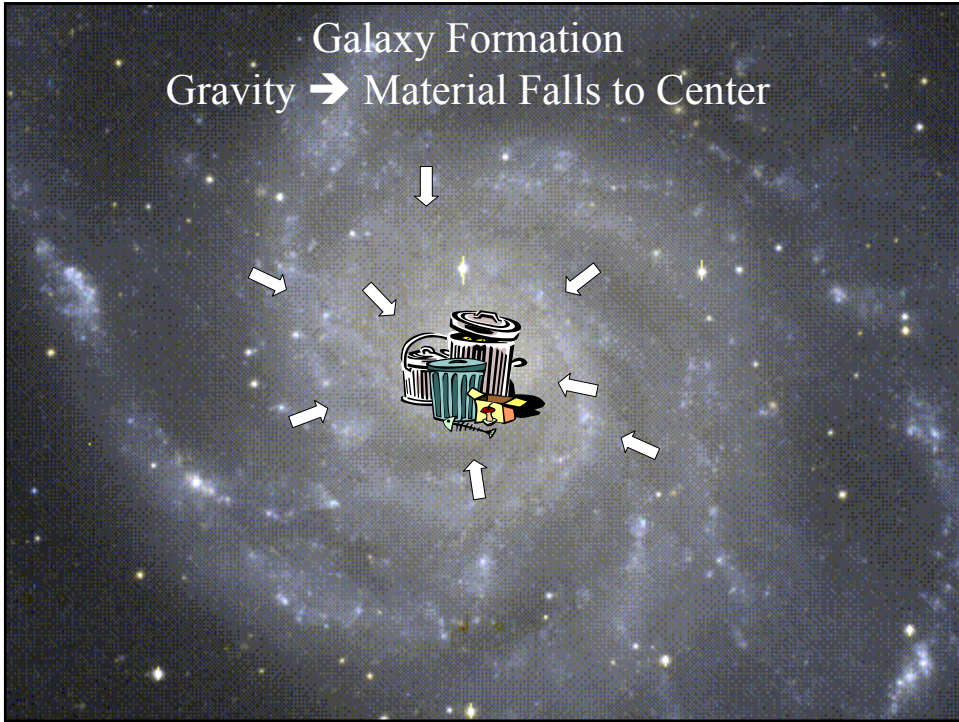


- Hubble Space Telescope images.
 - Quasars are bright star-like objects at centers of faint galaxies.

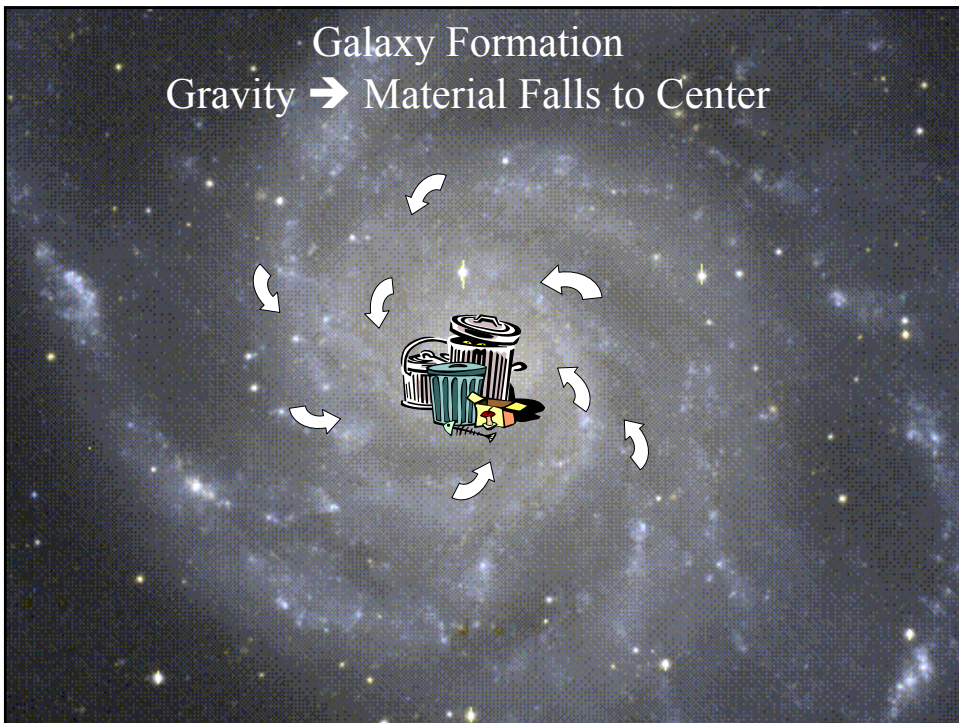
Most Quasars Lived and Died Long Ago



Galaxy Formation
Gravity → Material Falls to Center



Galaxy Formation
Gravity → Material Falls to Center



High density → Strong Gravitational Field
 → Black Hole

$$R_{\text{app}} = -\frac{2a^2 \frac{\partial \psi}{\partial \delta} \cot \theta}{\delta \psi} + \frac{2ac \frac{\partial \psi}{\partial \eta} \cot \theta}{\delta \psi} + \frac{a \frac{\partial c}{\partial \eta} \cot \theta}{\delta} - \frac{\frac{\partial a}{\partial \eta} c \cot \theta}{2\delta} - \frac{a \frac{\partial a}{\partial \eta} \cot \theta}{2\delta} - \frac{2a^2 \frac{\partial^2 \psi}{\partial \eta^2}}{\delta \psi}$$

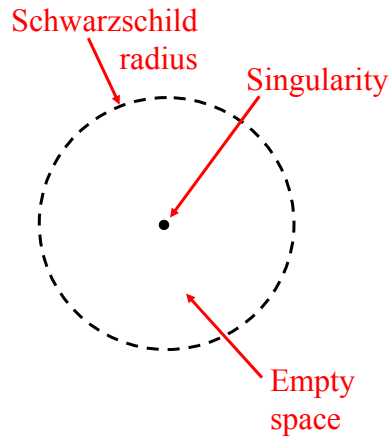
Escape Velocity:

$$v_{\text{escape}} = \sqrt{\frac{2GM}{R}}$$

Schwarzschild radius:

$$v_{\text{escape}} = c \text{ (speed of light)}$$

$$R_S = \frac{2GM}{c^2}$$



$$+\frac{\frac{\partial a}{\partial \eta} c \frac{\partial d}{\partial \eta}}{4\delta d} + \frac{\frac{\partial a}{\partial \eta} b \frac{\partial d}{\partial \eta}}{4\delta d} + \frac{\frac{\partial^2 c}{\partial \eta^2}}{\delta} - \frac{a \frac{\partial^2 b}{\partial \eta^2}}{2\delta} - \frac{a \frac{\partial^2 a}{\partial \eta^2}}{2\delta} + \frac{ac \frac{\partial c}{\partial \eta} \cot \theta}{\delta^2}$$

Accretion Disks



- Well-studied phenomena in local binary star systems
 - “cataclysmic variables”
- Angular momentum → material cannot fall directly onto central mass.
- Binary stars → “thin” accretion disks
 - Material works its way in toward center due to viscosity.

The Source of the Luminosity:

- Matter falls onto accretion disk.
- Disk heats up & glows.
- Also, Blandford-Znajek mechanism.
 - extract BH rotational energy

Black Hole

Energy Source:

- Gas, stars fall into $10^8 M_{\odot}$ black hole.
- Gravitational potential energy \rightarrow thermal energy \rightarrow light

Accretion disk + Black Hole + Jets