

## Orbits of particles with mass. Effective potential

Recall:

- (1) The length<sup>2</sup> of the 4-velocity is  $-1$ .
- (2)  $u_0$  is conserved because the metric is independent of time.
- (3)  $u_3$  (in the  $\phi$  direction) is conserved because the metric is independent of  $\phi$ .

From (1–3), we derived

$$\frac{e^2-1}{2} = \frac{1}{2} \left( \frac{dr}{d\tau} \right)^2 + V_{\text{eff}}(r),$$

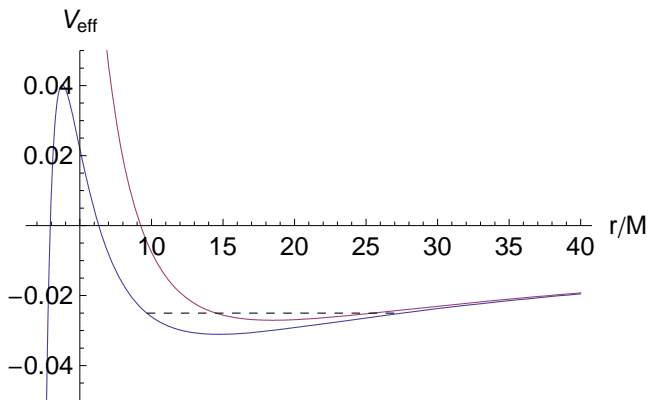
where  $V_{\text{eff}}(r) = -\frac{M}{r} + \frac{l^2}{2r^2} - \frac{Ml^2}{r^3}$

Scale  $r$  and angular momentum  $l$  by dividing by  $M$ .

```
vEff[r_, l_] := -1/r + 1/2 r^2 - l^2/r^3; vEffNewton[r_, l_] := -1/r + 1/2 r^2

plotVEffective[l_, e_, OptionsPattern[PlotRange -> Automatic]] :=
Module[{r, tp, rl, pr}, r =.; tp = r /. Solve[e == vEff[r, l], r][[2 ;; 3]];
pr = OptionValue[PlotRange];
rl = If[Length@Dimensions@pr > 1, pr[[1]], {2, 40}]; Plot[{vEff[r, l], vEffNewton[r, l]},
{r, rl[[1]], rl[[2]]}, BaseStyle -> {FontFamily -> "Helvetica", FontSize -> Medium},
AxesLabel -> {"r/M", "V_eff"}, PlotRange -> OptionValue[PlotRange],
Epilog -> {Dashed, If[Im[tp[[1]]] != 0, Line[{}], Line[{#, e} & /@ tp]]}]
]

plotVEffective[4.3, -.025, PlotRange -> {- .05, .05}]
```



Caption: Effective potential for Einstein's theory (blue) and for Newton's theory (purple)

Orbit exists if  $\frac{e^2-1}{2} > V_{\text{eff}}(r)$  for some  $r$ , and there are two turning points. The turning points are where  $\frac{e^2-1}{2} = V_{\text{eff}}(r)$ .

### ■ Questions

- For an orbit of a planet that just grazes the sun, what is the order of magnitude of  $r/M$ ?

■

## When orbits are not possible

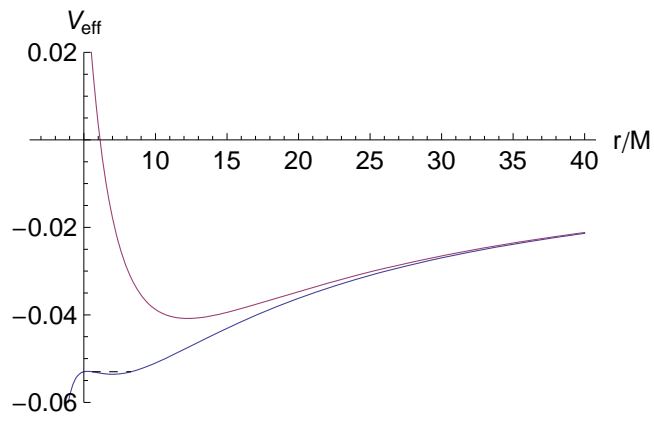
Find extrema of  $V_{\text{eff}}(r)$

```
Solve[D[vEff[r, l], r] == 0, r]
```

$$\left\{ \left\{ r \rightarrow \frac{1}{2} \left( 1^2 - 1 \sqrt{-12 + 1^2} \right) \right\}, \left\{ r \rightarrow \frac{1}{2} \left( 1^2 + 1 \sqrt{-12 + 1^2} \right) \right\} \right\}$$

If  $l > 12^{1/2} M$ , there are two extrema. If  $l < 12^{1/2} M$ , the extrema are imaginary.

```
plotVEffective[3.5, -.053, PlotRange -> {-.06, .02}]
```



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## How to find the orbit

Use a new variable  $u = 1/r$ , and substitute  $\frac{dr}{d\tau} = \frac{du}{d\phi} \frac{d\phi}{d\tau} \frac{dr}{du} = \frac{du}{d\phi} \frac{1}{r^2} (-r^2)$  to get

$$\left(\frac{du}{d\phi}\right)^2 = \frac{e^2-1}{l^2} + \frac{2Mu}{l^2} - u^2 + 2M u^3.$$

Integrate to find  $u(\phi)$ . This needs to be done numerically.

To find  $\phi(\tau)$ , numerically integrate

$$d\tau = \frac{1}{l} r(\phi)^2 d\phi$$

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## Particles without mass. Light

For planets, we used

$$u^\mu = \left( \frac{dt}{d\tau}, \frac{dr}{d\tau}, \frac{d\theta}{d\tau}, \frac{d\phi}{d\tau} \right).$$

We could just as well have used 4-momentum  $p^\mu = m u^\mu$ .

For photons, that is not valid because proper time is 0.

Instead of proper time, use a parameter  $\lambda$ . Then

$$p^\mu = \left( \frac{dt}{d\lambda}, \frac{dr}{d\lambda}, \frac{d\theta}{d\lambda}, \frac{d\phi}{d\lambda} \right).$$

We will solve a particular orbit and find out what  $\lambda$  is in that case.

Recall:

- (1) The length of the 4-momentum  $p$  is 0.
- (2)  $p_0$  is conserved because the metric is independent of time. Define

$$e = p_0 = \left( 1 - \frac{2M}{r} \right) \frac{dt}{d\lambda}.$$

- (3)  $p_3$  (in the  $\phi$  direction) is conserved because the metric is independent of  $\phi$ .

Define

$$l = r^2 \frac{d\phi}{d\lambda}$$

From (1–3), we get

$$-\left( 1 - \frac{2M}{r} \right)^{-1} e^2 + \left( 1 - \frac{2M}{r} \right)^{-1} \left( \frac{dr}{d\lambda} \right)^2 + \frac{l^2}{r^2} = 0.$$

$$\left( \frac{e}{l} \right)^2 = \frac{1}{l^2} \left( \frac{dr}{d\lambda} \right)^2 + W_{\text{eff}}(r),$$

where  $W_{\text{eff}}(r) = \frac{1}{r^2} \left( 1 - \frac{2M}{r} \right)$ .

A photon is headed for  $r = b$  from the star. The parameter  $b$  is called the impact parameter.  $\sin \phi = b/r$ , and  $\cos \phi \frac{d\phi}{d\lambda} = -\frac{b}{r^2} \frac{dr}{d\lambda}$ .

Rewrite as

$$\cos \phi l = -b \frac{dr}{d\lambda}$$

As  $r \rightarrow \infty$ , LHS  $\rightarrow l$  and RHS  $\rightarrow b e$ . Therefore  $b = l/e$ .

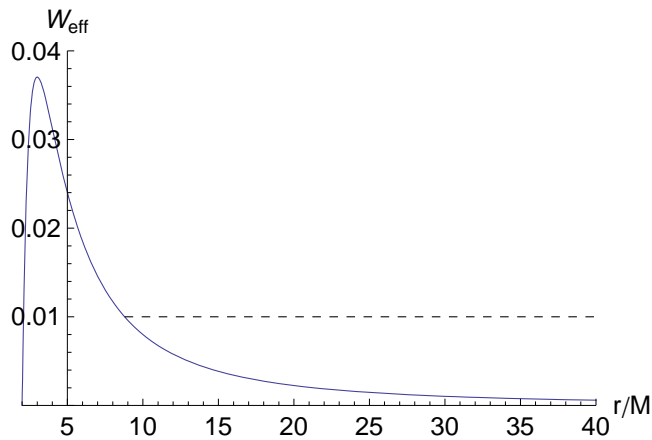
$$\frac{1}{b^2} = \frac{1}{l^2} \left( \frac{dr}{d\lambda} \right)^2 + W_{\text{eff}}(r),$$

## New Slide

```
wEff[r_] := -2 r-3 + r-2;

plotWEffective[b_, OptionsPattern[PlotRange → Automatic]] :=
Module[{r, tp, rl, pr}, r =.; tp = r /. Solve[b-2 == wEff[r], r][[2 ;; 3]];
pr = OptionValue[PlotRange];
rl = If[Length@Dimensions@pr > 1, pr[[1]], {2, 40}];
Plot[wEff[r], {r, rl[[1]], rl[[2]], BaseStyle → {FontFamily → "Helvetica", FontSize → Medium},
AxesLabel → {"r/M", "Weff"}, PlotRange → OptionValue[PlotRange],
Epilog → {Dashed, If[Im[tp[[2]]] ≠ 0, Line[{}], Line[{{tp[[2]], b-2}, {rl[[2]], b-2}}]}]}]

plotWEffective[10., PlotRange -> {{2, 40}, {0, .04}}]
```



When  $b = 10M$ , photons go in to  $r = 8.6M$  and then back out again.

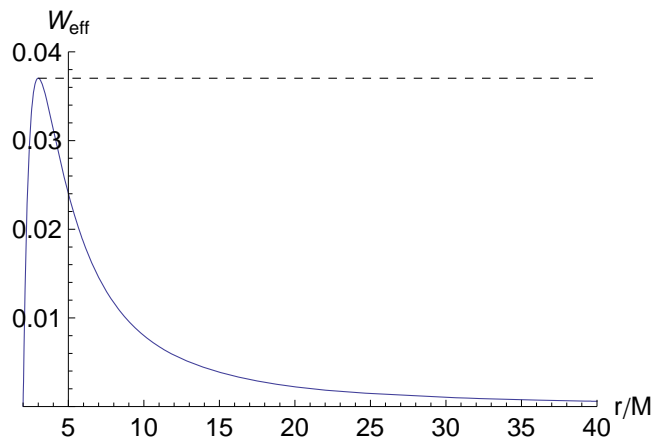
Find the peak of  $W_{\text{eff}}$ .

```
r /. Solve[D[wEff[r], r] == 0, r][[1]]
3
```

Solve for b

```
b = Sqrt[1 / wEff[%]]
3  $\sqrt{3}$ 
```

```
plotWEffective[3 Sqrt[3], PlotRange -> {{2, 40}, {0, .04}}]
```



If  $b < 27^{1/2} M$ , photons go toward the mass and never go back out.

If the sun were a point mass, then the critical impact parameter for capture is

```
mSun = 1.48 "km"; Sqrt[27] mSun
```

```
7.69031 km
```

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## What is the parameter $\lambda$ ? Path of a radial light ray

$e = \left(1 - \frac{2M}{r}\right) \frac{dt}{d\lambda}$  and  $l = r^2 \frac{d\phi}{d\lambda}$ . What is  $\lambda$ ?

We have differential equations for  $\frac{dr}{d\lambda}$  and  $\frac{d\phi}{d\lambda}$ , which we can solve. Do the simple case of an almost radial light ray, for which  $l \ll 1$ . In that case  $\left(\frac{e}{l}\right)^2 = \frac{1}{r^2} \left(\frac{dr}{d\lambda}\right)^2 + W_{\text{eff}}(r)$  becomes

$$e^2 = \left(\frac{dr}{d\lambda}\right)^2.$$

The solution is

$$r = e \lambda.$$

Surprise: the parameter  $\lambda$  is not time. For a radial light ray, the parameter  $\lambda$  is the radial coordinate divided by the energy at  $\infty$ . (Recall  $e$  is the energy at  $r \rightarrow \infty$ .)

Calculate the coordinate time.

$$\begin{aligned} e &= \left(1 - \frac{2M}{r}\right) \frac{dt}{d\lambda} \\ &= \left(1 - \frac{2M}{r}\right) \frac{dt}{dr} \frac{dr}{d\lambda} \end{aligned}$$

For radial paths,  $e^2 = \left(\frac{dr}{d\lambda}\right)^2$ . Substitute to get

$$\begin{aligned} dt &= \pm dr \left(1 - \frac{2M}{r}\right)^{-1} \\ &= \pm dr \left(1 + \frac{2M}{r-2M}\right) \end{aligned}$$

Use + for outgoing paths and – for incoming paths. Substitute  $r = e \lambda$  to get

$$\Delta t = e \left( \lambda_2 - \lambda_1 + 2M \log \frac{\lambda_2 - 2M/e}{\lambda_1 - 2M/e} \right)$$

If the energy of the photon is bigger, the parameter  $\lambda$  changes more slowly as  $r$  and  $t$  change. However the path  $r(t)$  is independent of energy.

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**New Slide**



Calculate the maximum orbital speed of a planet in circular orbit around a point mass.