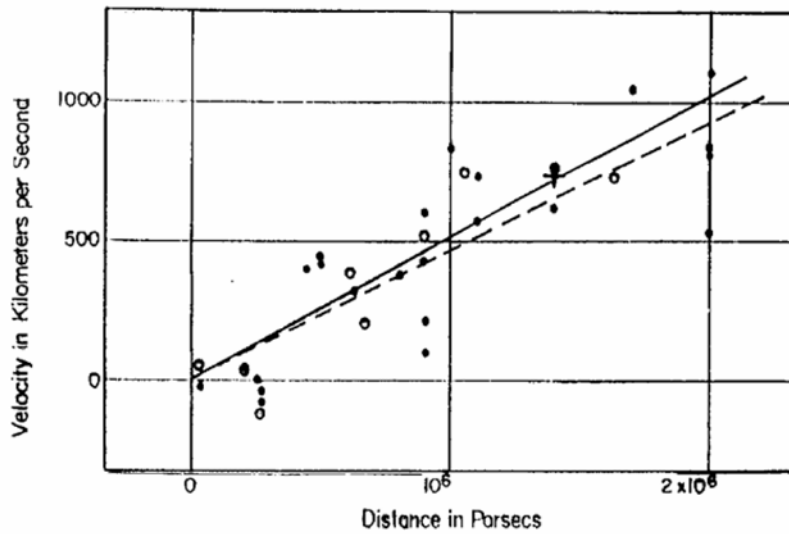


---

## The universe

In the 1920's, V. M. Slipher measured velocities of nearby galaxies. Hubble estimated their distances. Hubble (Hubble, E., 1929, Proc. Nat. Acad. Sci. 15, 168) found velocities  $v$  are proportional to distances  $D$ .



This is called Hubble's Law.

$$v = H D$$



## Hubble expansion is special

```
In[24]:= ListPlot[{{0, 0}, {0, 1}, {2, 0}}, 1.5 {{0, 1}, {2, 0}}, Epilog →
  {Text["MW", {0, 0}, {-1.5, 0}], Text["A", {0, 1}, {-1.5, 0}], Text["B", {2, 0}, {1.5, 0}],
  Text["Alater", 1.5 {0, 1}, {-1.5, 0}], Text["Blater", 1.5 {2, 0}, {1.5, 0}]},
  AspectRatio → Automatic, Axes → False, ImageSize → 300,
  BaseStyle → {FontFamily → "Helvetica", FontSize → Medium}]
```

•  $A_{\text{later}}$

• A

Out[24]=

• MW

B•

$B_{\text{later}}$ •

Expansion by Hubble's Law is very special. Consider Milky Way, galaxy A at distance 1, and galaxy B at distance 2.

1. Expansion is by a scale factor.  $v_A = 1$ , and  $v_B = 2$ . Suppose some time passed, and A has moved by 0.5 to 1.5. Then B has moved by 1 to 3. B remains twice as far as A.

2. Centerless expansion.

A is  $5^{1/2}$  from B. MW is 2 from B.

After time passed, A is  $(3^2 + 1.5^2)^{1/2} = \frac{3}{2} 5^{1/2}$  from B, and MW is  $\frac{3}{2} 2$  from B.

Galaxy B is the center of the expansion too.

3. There exists a beginning, when the scale factor is 0. In this example, let time be  $-1$ .

4. Hubble did not find special directions. The universe is isotropic.



---

**Puzzle**

Can galaxies go faster than light?  $H=70\text{km/s/Mpc}$ . (A parsec is  $180 \times 3600 / \pi \text{AU}$ .) A galaxy is at  $6,000\text{Mpc}$ . Its speed  $v = HD = 420,000 \text{ km/s}$  is faster than the speed of light. How is that possible? What could happen if I could go faster than the speed of light?



---

## Isotropic & homogeneous spaces



The universe is the same everywhere (homogeneous) and the same in all directions (isotropic).

Simplicio: We see light from distant galaxies that were forming stars for the first time. There is not the same as here.

Can you think of a 2-d homogeneous & isotropic space?



---

## Friedman-Robertson-Walker spaces

A 3-d space that is homogeneous and isotropic has a special choice of time. A choice of coordinates is

$$(t, r, \theta, \phi)$$

and the metric is

$$ds^2 = -dt^2 + a(t)^2 \left[ dr^2 / (1 - (r/r_0)^2) + r^2(d\theta^2 + \sin^2 \theta d\phi^2) \right].$$

$(r, \theta, \phi)$  is called the comoving coordinate. A galaxy stays at the same position; time changes.

$r_0^2$  can have any value, positive or negative.

$a(t)$  is called the expansion parameter. Describe the effect of the expansion parameter.

◀ | ▶

```
In[12]:= fig[α_ : π / 6] := Module[{c = {0, 0}},
  ListPlot[c, AspectRatio → Automatic, PlotRange → {1.05 {-1, 1}, 1.05 {-1, 1}},
  Epilog → {Circle[c, 1], Circle[c, .3, {π / 2 - α, π / 2}],
  Text["ξ", .3 {Sin@α / 2, Cos@α}, {0, -2}], Dashed, Line[{c, {0, 1}}],
  Line[{c, {Sin@α, Cos@α}, {0, Cos@α}}]}, ImageSize → 200, Axes → False]]
```

## What is $r_0^2$ ?

$$ds^2 = -dt^2 + a(t)^2 \left[ d r^2 / (1 - (r/r_0)^2) + r^2(d\theta^2 + \sin^2 \theta d\phi^2) \right]$$

Let time be fixed. Consider the spatial part of the metric.

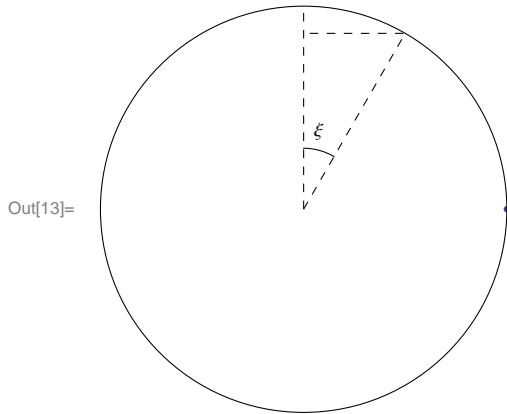
$$d r^2 / (1 - (r/r_0)^2) + r^2(d\theta^2 + \sin^2 \theta d\phi^2)$$

Suppose  $r_0^2 \rightarrow \infty$ . What is the space?

Suppose  $r_0^2 > 0$ . What is the space?

Map 3-d space into 2-d by suppressing  $\phi$ . The space is the 2-d surface of a sphere. I draw a slice.

In[13]:= **fig[]**



Define  $\sin \xi = r/r_0$ .  $r_0 d \xi = d r / \cos \xi = d r / [1 - (r/r_0)^2]$ . Therefore

$$ds^2 = r_0^2 d \text{latitude}^2 + r^2 d \text{longitude}^2.$$

Lesson: If  $r_0^2 > 0$ , then  $r_0$  is the radius of curvature of the 3-d space. If  $r_0^2 < 0$ , the space is like a saddle, and the space is infinite.

---

## Hubble's Law

Consider the case  $r^2 \ll |r_0^2|$ . The radial distance of a galaxy at  $r$  is

$$D(t) = a(t) r.$$

The galaxy moves away at speed

$$v = \frac{d}{dt} D(t) = \frac{1}{a} \frac{da(t)}{dt} a r = \frac{1}{a} \frac{da(t)}{dt} D.$$

Define Hubble's constant  $H = \frac{1}{a} \frac{da(t)}{dt}$ . Then

$$v = H D$$

This is called Hubble's Law.

