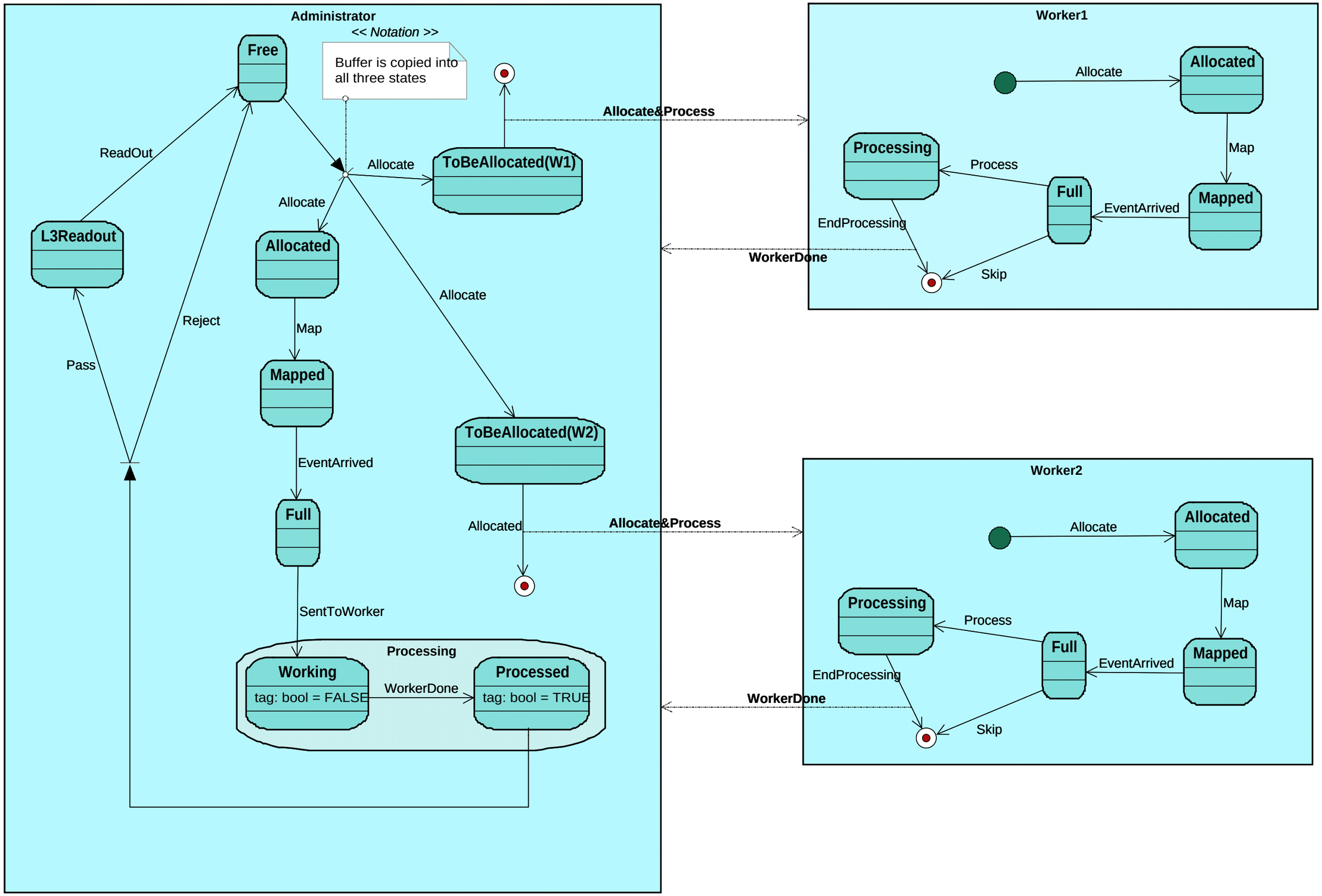
Administrator
<< Notation >>
Buffer is copied into all three states
Free
ReadOut
Allocate
ToBeAllocated(W1)
Allocate&Process
L3Readout
Allocate
Allocated
Allocate
Reject
Map
Pass
Mapped
ToBeAllocated(W2)
EventArrived
Full
Allocated
Allocate&Process
SentToWorker
Processing
Working
tag: bool = FALSE
WorkerDone
Processed
tag: bool = TRUE
WorkerDone
Worker1
Allocate
Allocated
Map
Processing
Process
Full
EventArrived
Mapped
EndProcessing
Skip
WorkerDone
Worker2
Allocate
Allocated
Map
Processing
Process
Full
EventArrived
Mapped
EndProcessing
Skip