

DØ Level 1 Trigger



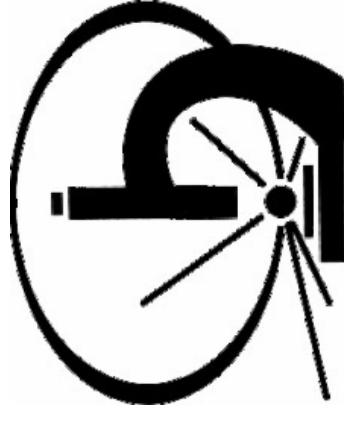
Presented for the D-Zero collaboration by

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**10-th INTERNATIONAL CONFERENCE
ON INSTRUMENTATION FOR COLLIDING BEAM PHYSICS**

Budker Institute of Nuclear Physics
Siberian Branch of Russian Academy of Science
Novosibirsk, Russia



5 March 2008



Outline

- Introduction
 - ❖ Fermilab
 - ❖ DZero
 - ❖ Triggering at D-Zero
- L1 Trigger Sub-Systems
- Trigger Framework
- Serial Command Link
- Control of the TFW
- Monitoring of the TFW
- Online Luminosity Measurement
- Conclusion



Disclaimer

- ❑ This will NOT be a Physics talk but rather a more **technical talk** concentrating on the **design concepts** and implementation of the D-Zero Level 1 Trigger System.
- ❑ **Technical Expertise:** MSU was part of the original proposal and has been leading the overall design of the DØ Level 1 Trigger:
 - ❖ Run I: L1 Trigger Framework, L1Cal, & L1.5
 - ❖ Run IIa: New L1/L2 Framework & upgraded L1Cal
 - ❖ Run IIb: New L1Cal (with Saclay & Columbia)
 - ❖ Continuing: Operation and Maintenance

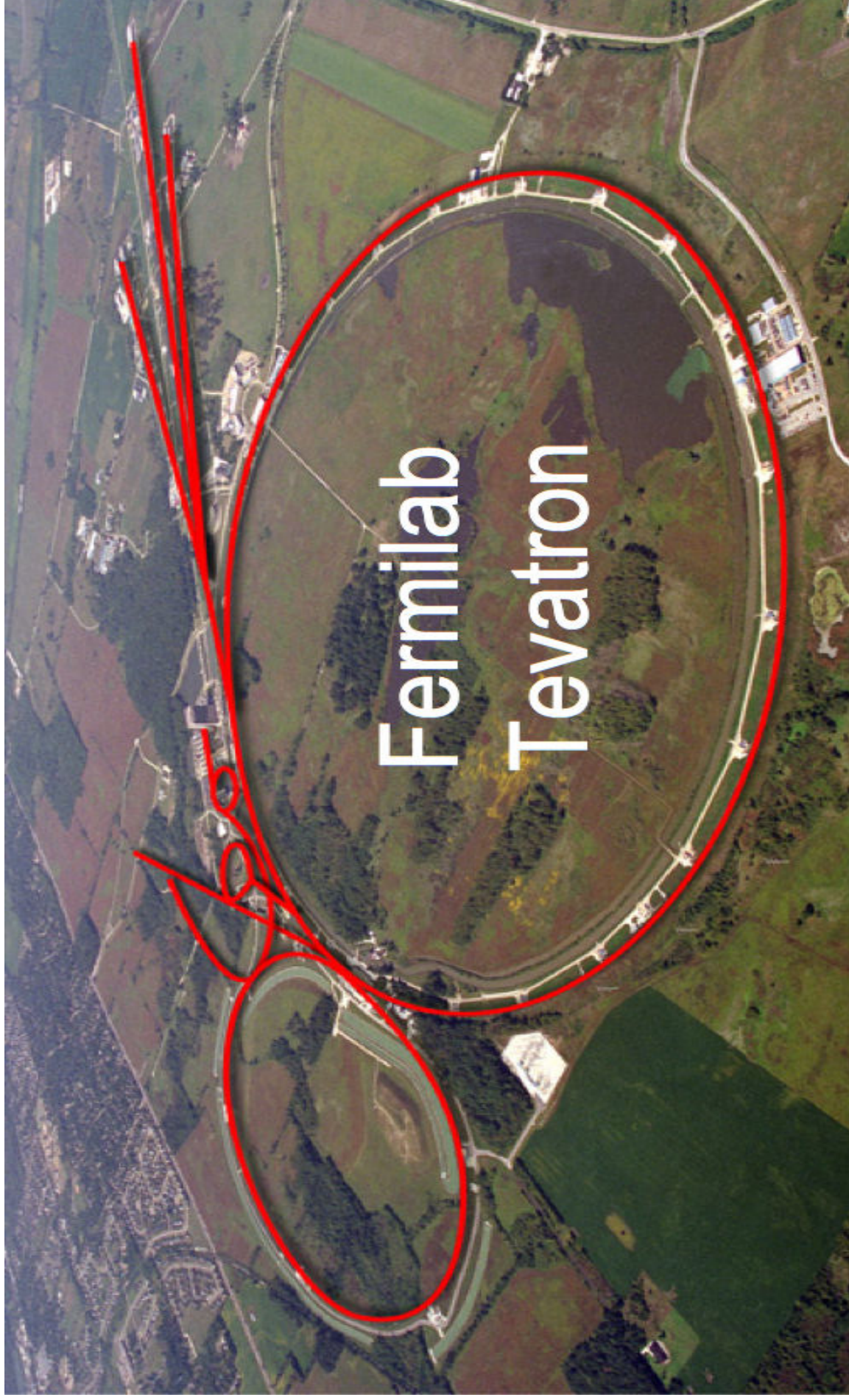


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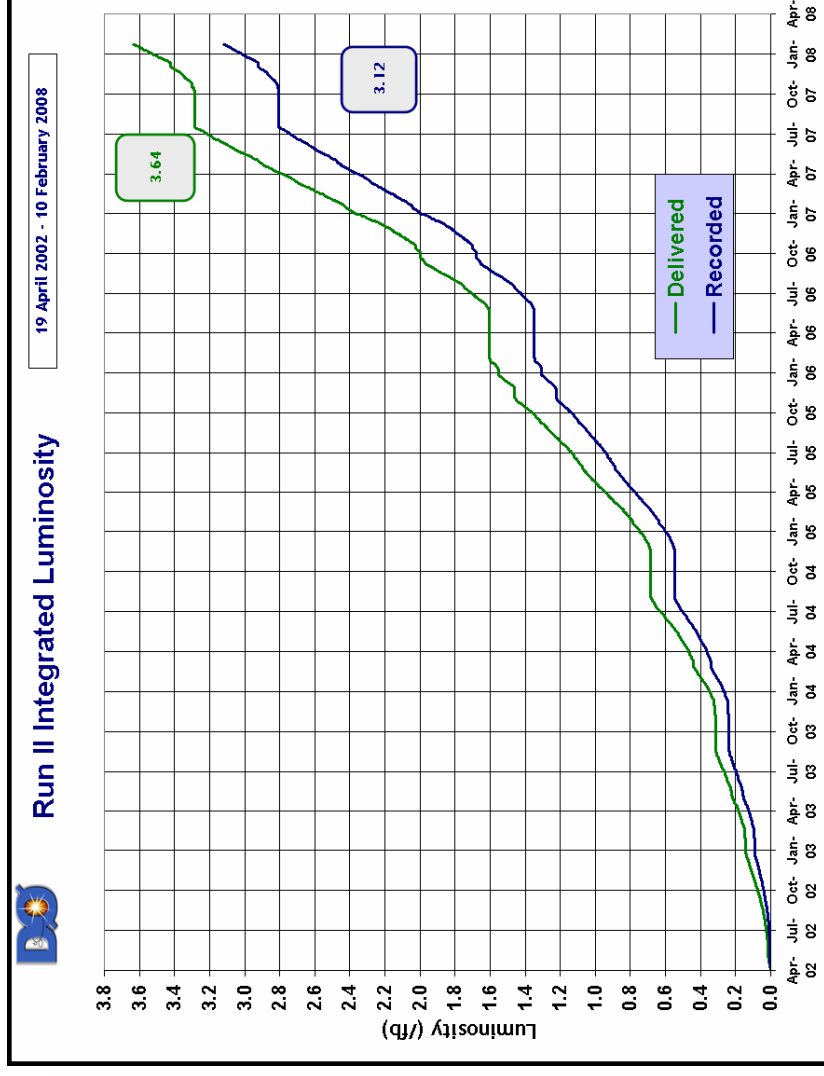
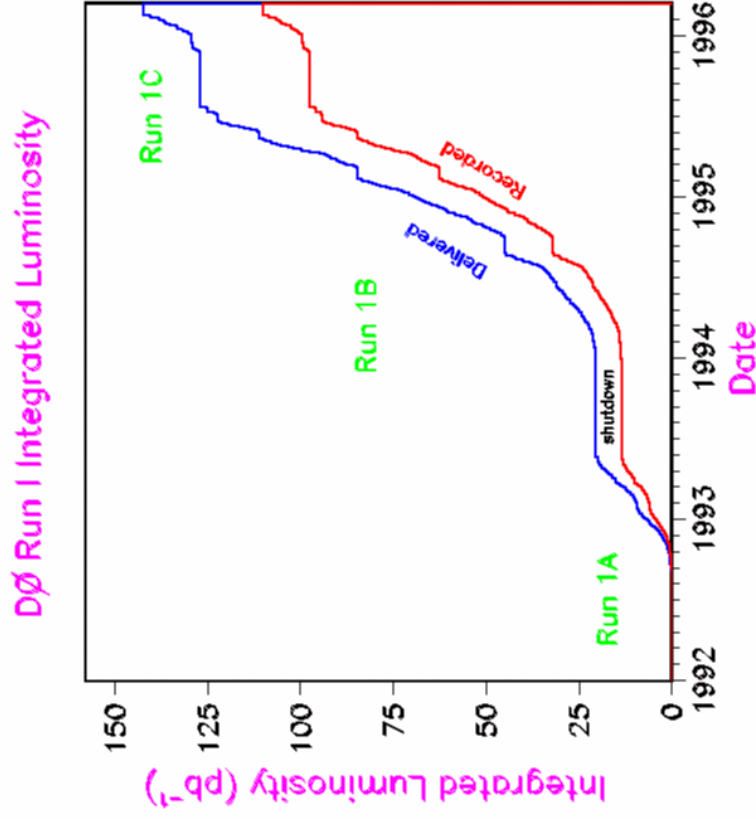


- ❑ Fermi National Laboratory
 - ❖ Near Chicago, Illinois, USA
 - ❖ Tevatron Collider 2 km in diameter
 - ❖ Proton-Antiproton collisions
 - ❖ New Main Injector for Run II in 2001
 - ❖ 36 Beam Crossings per turn, 396 ns apart
 - ❖ Center-of-mass energy 1.96 TeV
 - ❖ Instantaneous Luminosity $>10^{32} \text{ cm}^{-2} \text{ s}^{-1}$





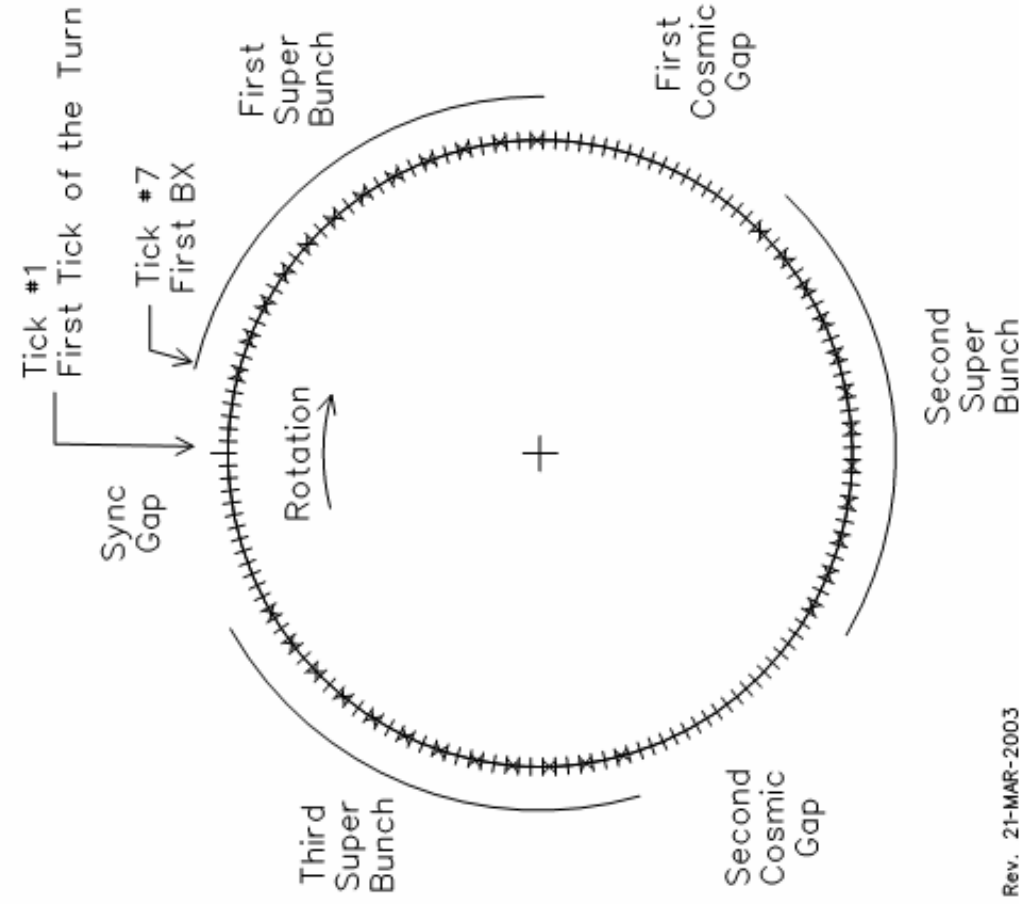
Fermilab: Integrated Luminosity



Run II is Integrating Luminosity at a rate equaling all of Run I every ~3-4 weeks



Run II Beam Structure



Rev. 21-MAR-2003

TeV RF = 53.104 MHz

Period = 18.83 nsec

1113 Cycles of TeV RF per Turn

RF Cycle == RF Bucket

BX == TeV Beam Crossing

Accelerator BX's can be no closer than once every 7 RF Buckets. Accelerator BX's spaced an integer number of 7 RF Bucket periods.

7 RF Buckets == 1 Tick

7 x 18.8 nsec = 132 nsec = 1 Tick

Ticks in a Turn are numbered 1:159

Tick rate = 7.59 MHz

In Run IIA there are 36 BX's per Turn

3 Super Bunches of 12 BX's each

During a Super Bunch there is a BX every 3 Ticks.

3 fold symmetry:

B0 = CDF, D0, F0 = TeV RF



Chronology

- DZero experiment
 - ❖ Proposed in 1983; first data recorded in 1992
 - Focus: high mass states, large Pt phenomena.
 - ❖ Run I: Discovery of the Top Quark in 1995
 - ❖ Run II: new Central Tracker with Magnetic Field, Silicon Microstrip, Scintillating Fiber, new Trigger Framework and readout electronics (2001).
 - ❖ Run IIb: new inner layer for Silicon Tracker, and new L1Cal (2006).
 - ❖ Recently: e.g. Discovery of "triple-scoop" baryon Ξ_b



D-Zero Collaboration





D-Zero Collaboration



- ☐ > 600 on Author List
- ☐ From > 80 Institutions
- ☐ In 18 countries

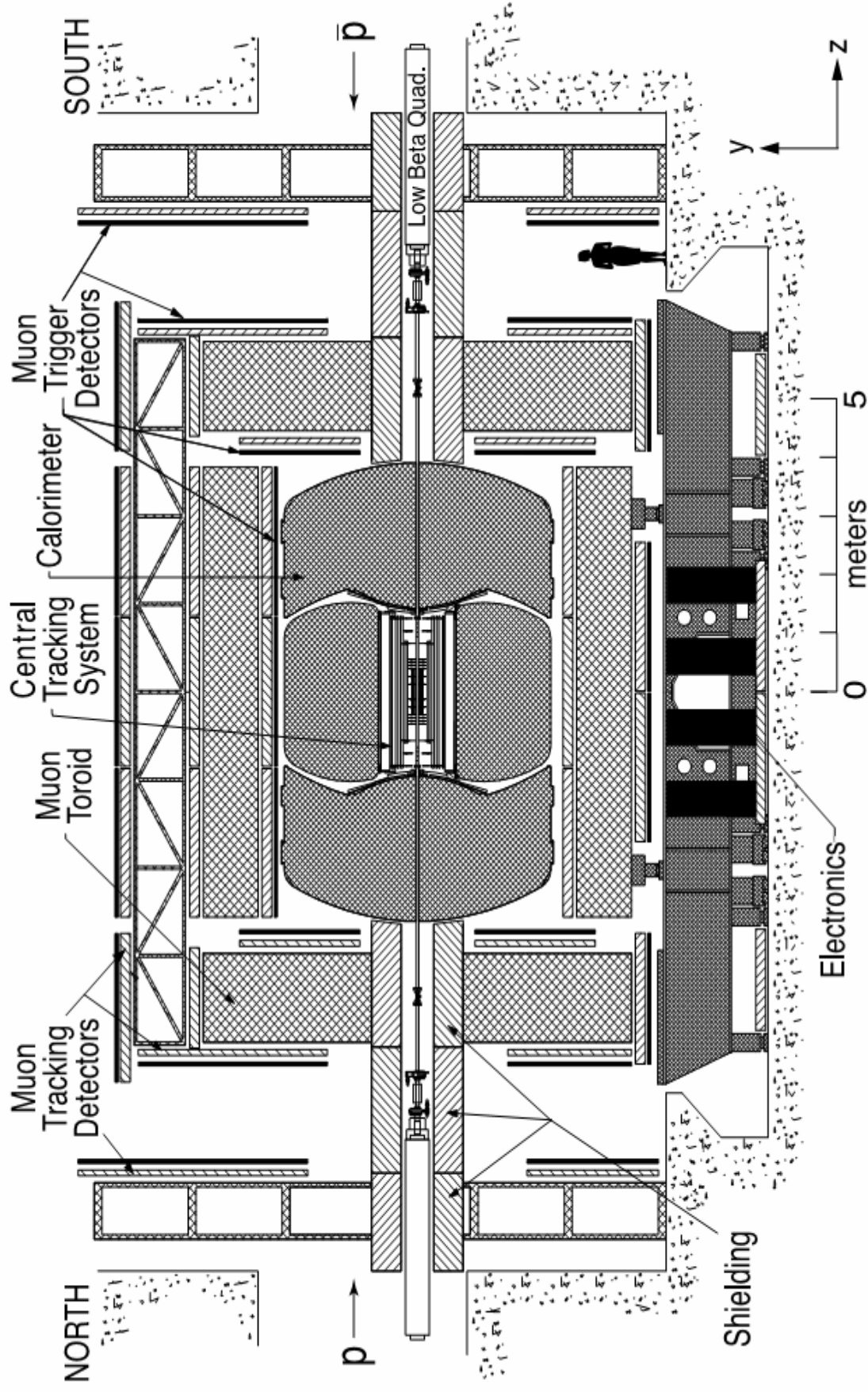


D-Zero Detector

- Three major subsystems:
 - ❖ Central Tracking detectors
 - ❖ Uranium/Liquid-Argon Calorimeters
 - ❖ Muon spectrometer.



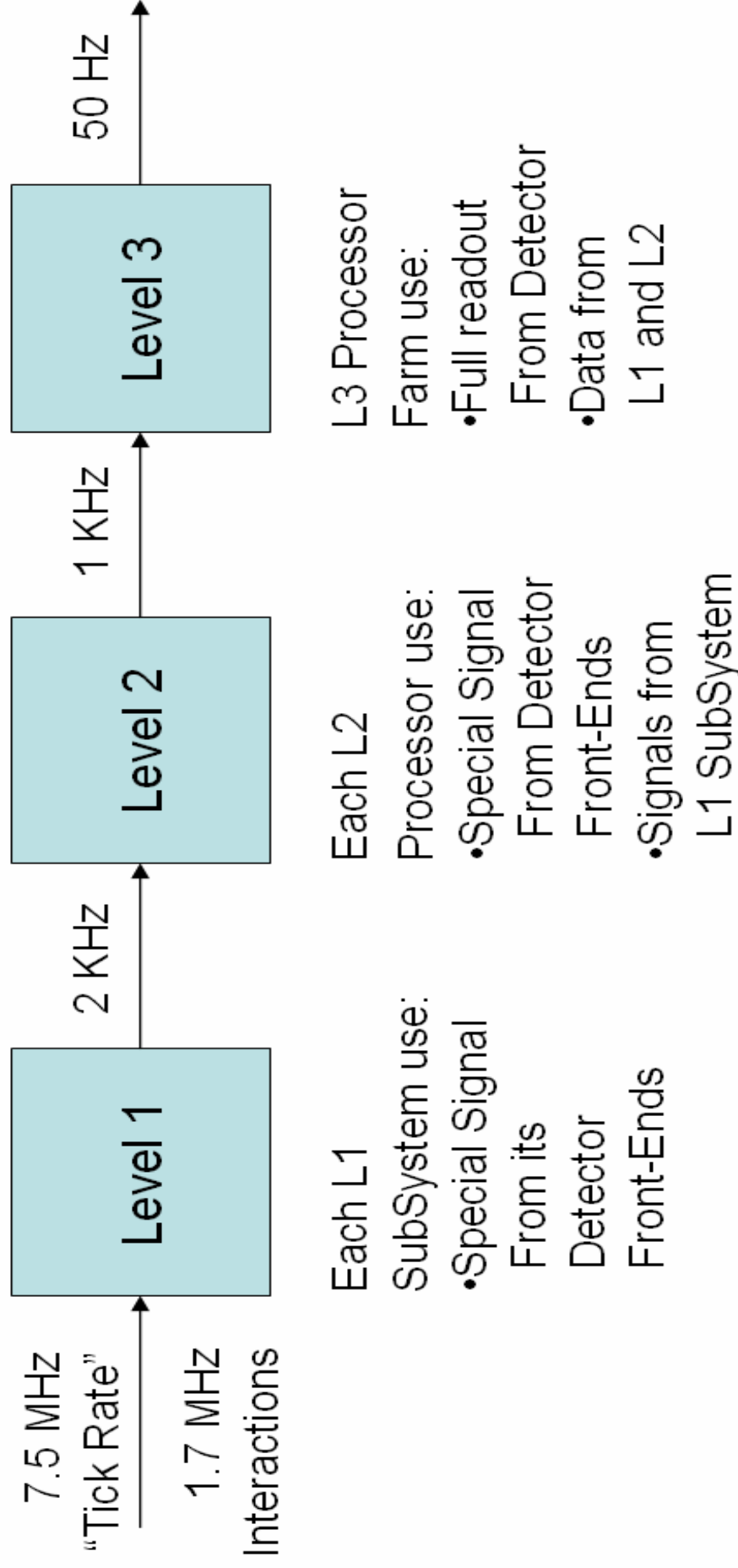
D-Zero Detector(s)





Triggering at D-Zero

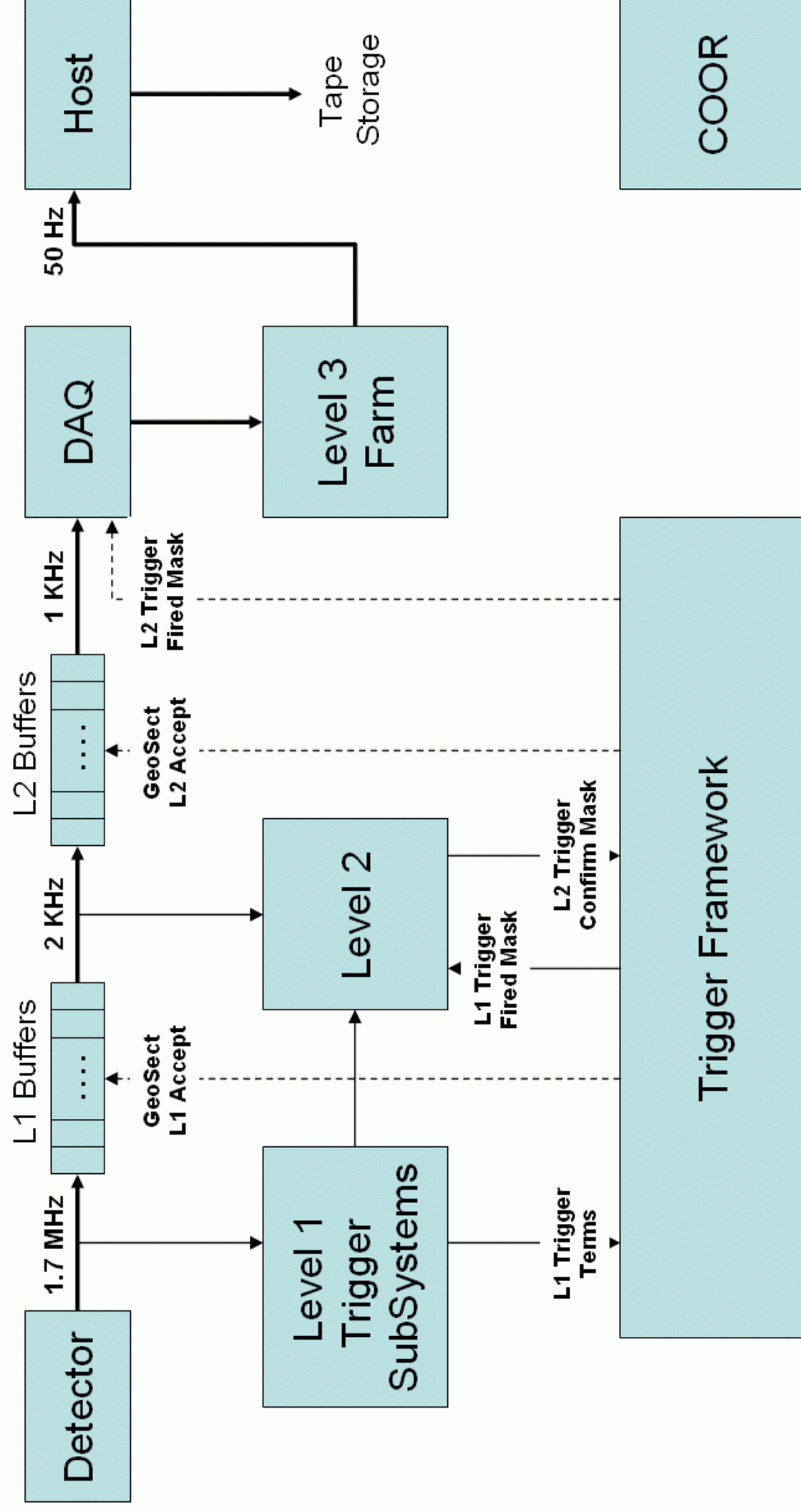
Three Levels of Triggering





Triggering at D-Zero

Event Data Path

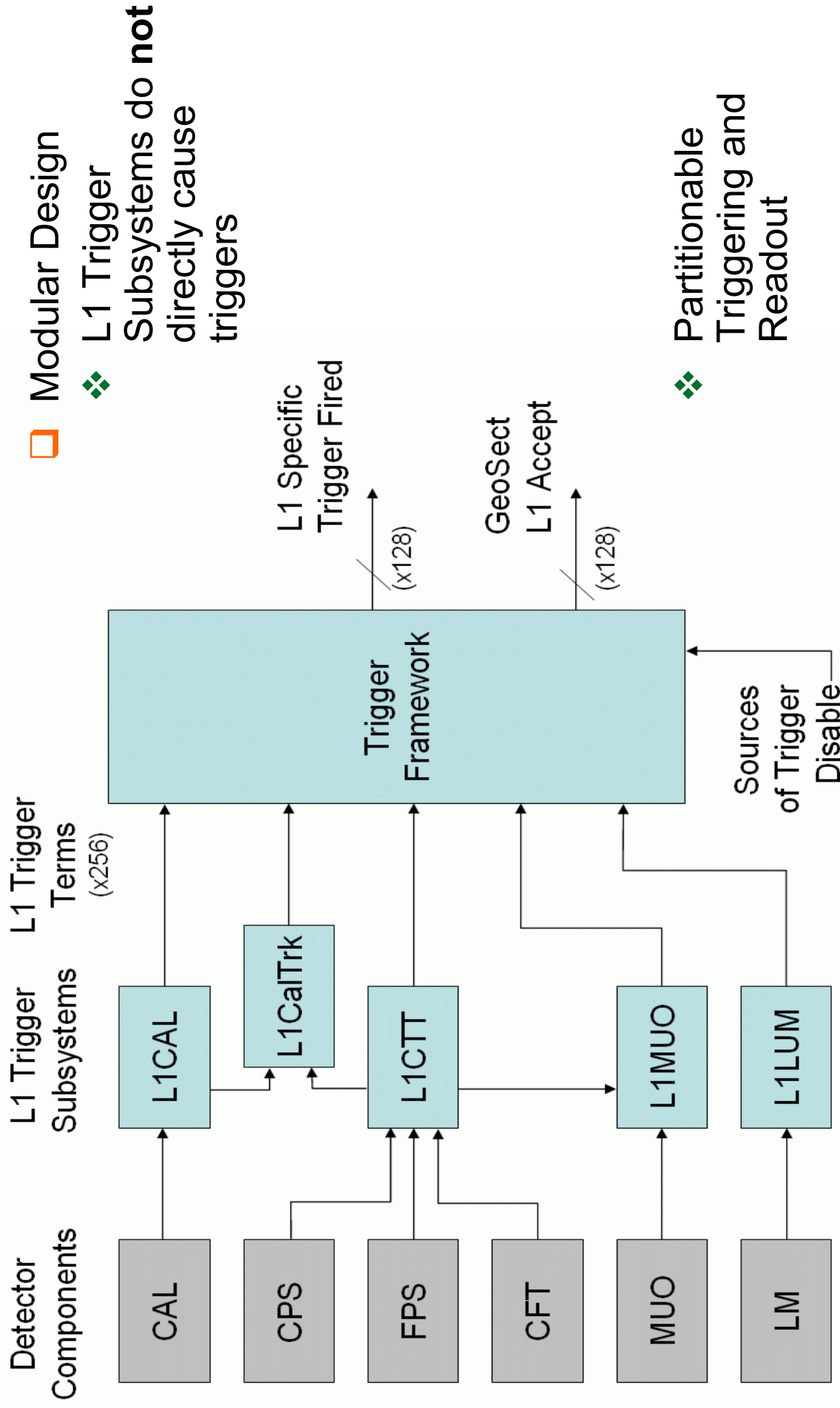




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D-Zero Level 1 Trigger



□ Modular Design

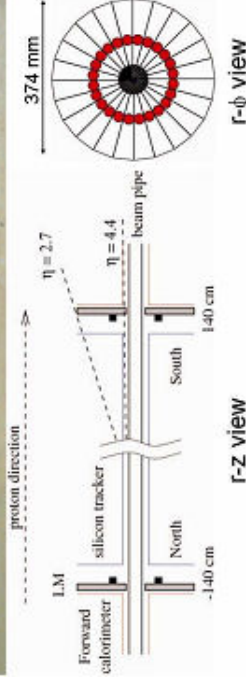
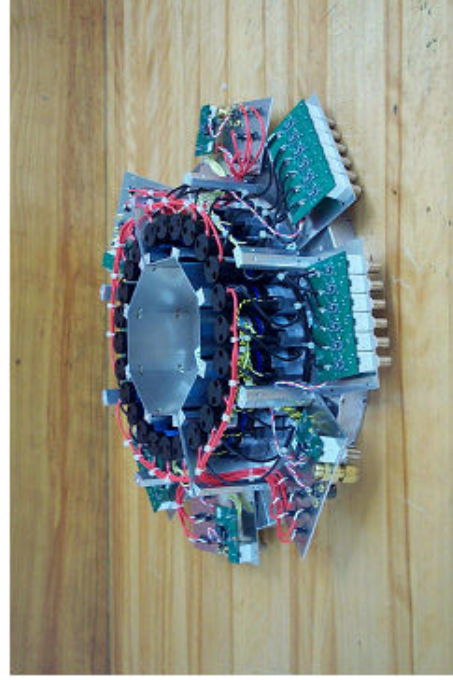
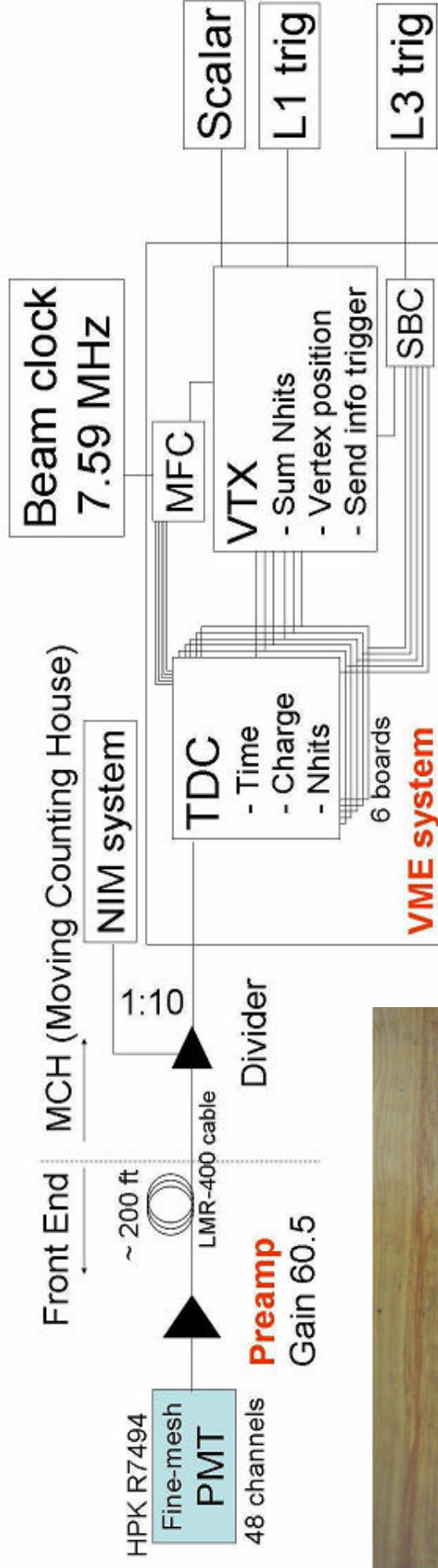
❖ L1 Trigger

Subsystems do **not** directly cause triggers

❖ Partitionable Triggering and Readout



L1 Trigger Sub-Systems : Luminosity





L1 Trigger Sub-Systems : Luminosity

□ References:

❖ LM upgrade:

- IEEE NSS conference record and Fermilab conference note

Upgrade of the D0 luminosity monitor readout system.

By D0 Collaboration (John Anderson et al.). FERMILAB-CONF-06-470-E, Dec 2006. 4pp. Prepared for 2006 IEEE Nuclear Science Symposium (NSS), Medical Imaging Conference (MIC) and 15th International Room Temperature Semiconductor Detector Workshop, San Diego, California, 29 Oct - 4 Nov 2006.

❖ Run II LM:

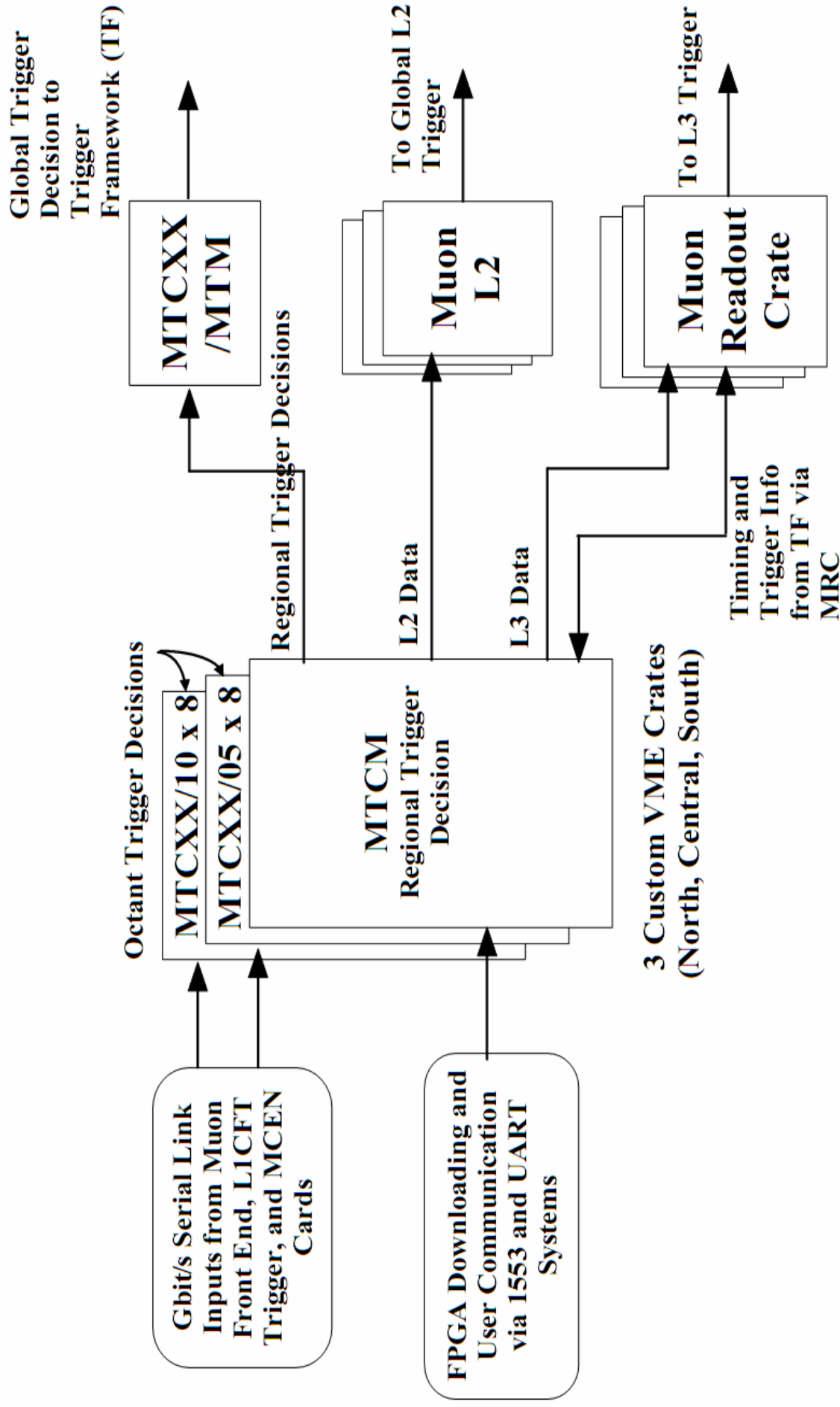
- Publication as well as a Fermilab conference note

The D0 Run II luminosity monitor.

By D0 Collaboration (Chyi-Chang Miao for the collaboration). FERMILAB-CONF-98-395-E, Dec 1998. 8pp. To be published in the proceedings of 6th International Conference on Advanced Technology and Particle Physics, Villa Olmo, Italy, 5-9 Oct 1998. Published in Nucl.Phys.Proc.Suppl.78:342-347, 1999.



L1 Trigger Sub-Systems : L1Muon





L1 Trigger Sub-Systems :

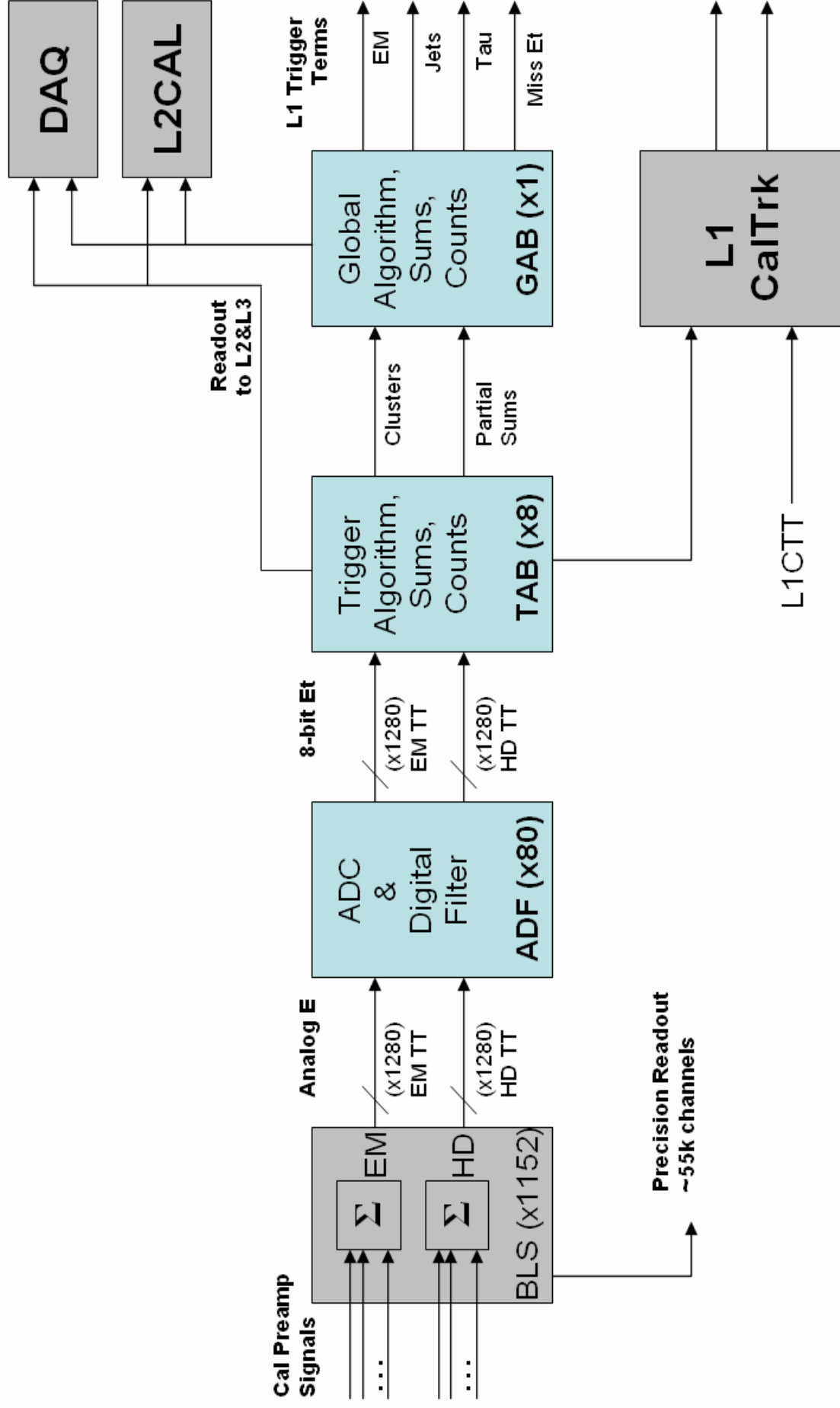
L1Muon

□ References:

- ❖ <http://www-d0online.fnal.gov/www/groups/calmuo/>
- ❖ <http://atlas.physics.arizona.edu/~johns/l1muo/l1muo-top.htm>



L1 Trigger Sub-System: L1Cal





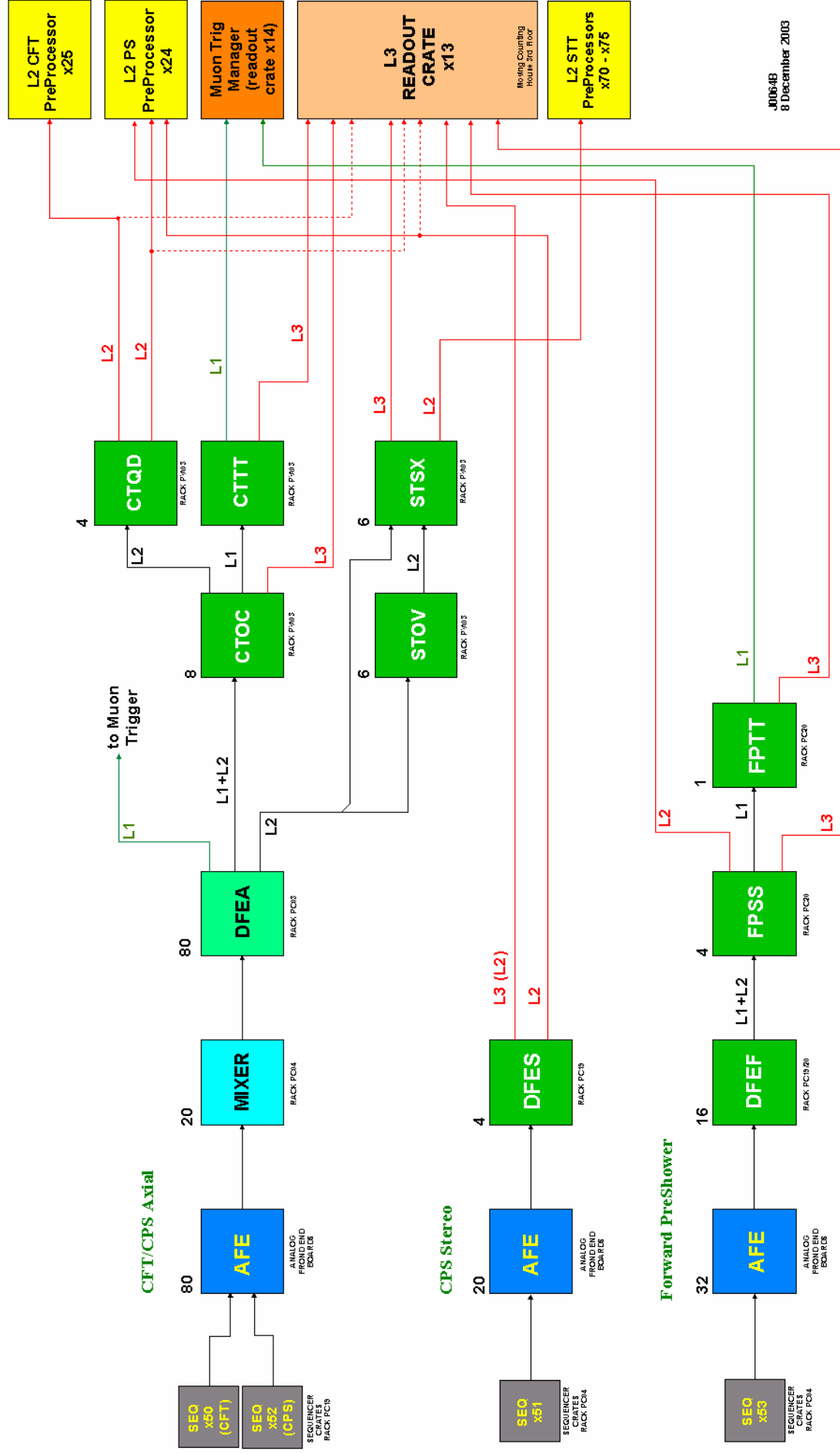
L1 Trigger Sub-System: L1Cal

- Example of Trigger Term sent to the Trigger Framework
 - ❖ CSWEM(2,10.,3.2) : ≥ 2 Electron, ≥ 10 GeV, $|\eta| \leq 3.2$
 - ❖ CSWEI(1,16.,3.2) : ≥ 1 Isolated EM, ≥ 16 GeV, $|\eta| \leq 3.2$
 - ❖ CSWJT(1,20.,3.2) : ≥ 1 Jet, ≥ 20 GeV, $|\eta| \leq 3.2$
 - ❖ CSWMET(24.) : Missing Et ≥ 24 GeV

- References:
 - ❖ <http://www.nevis.columbia.edu/~evans/l1cal/>



L1 Trigger Sub-System: L1CTT

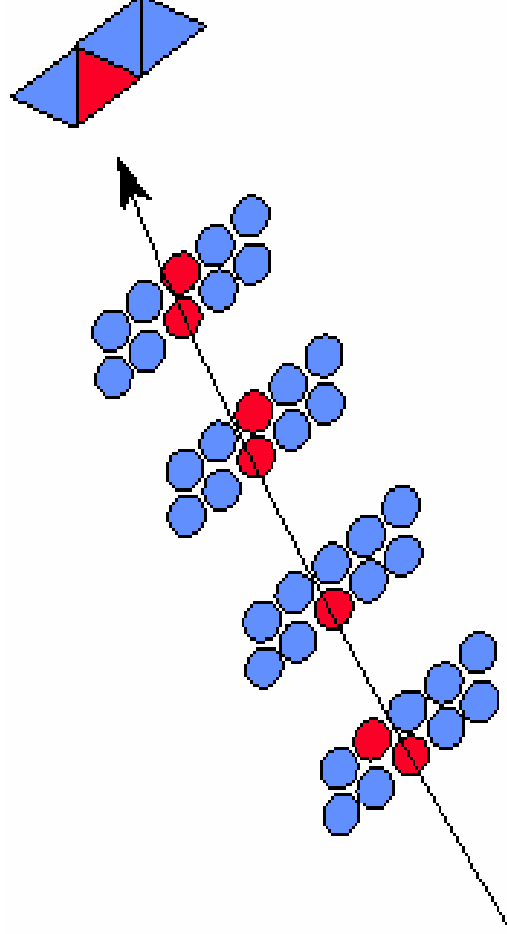




L1 Trigger Sub-System: L1CTT

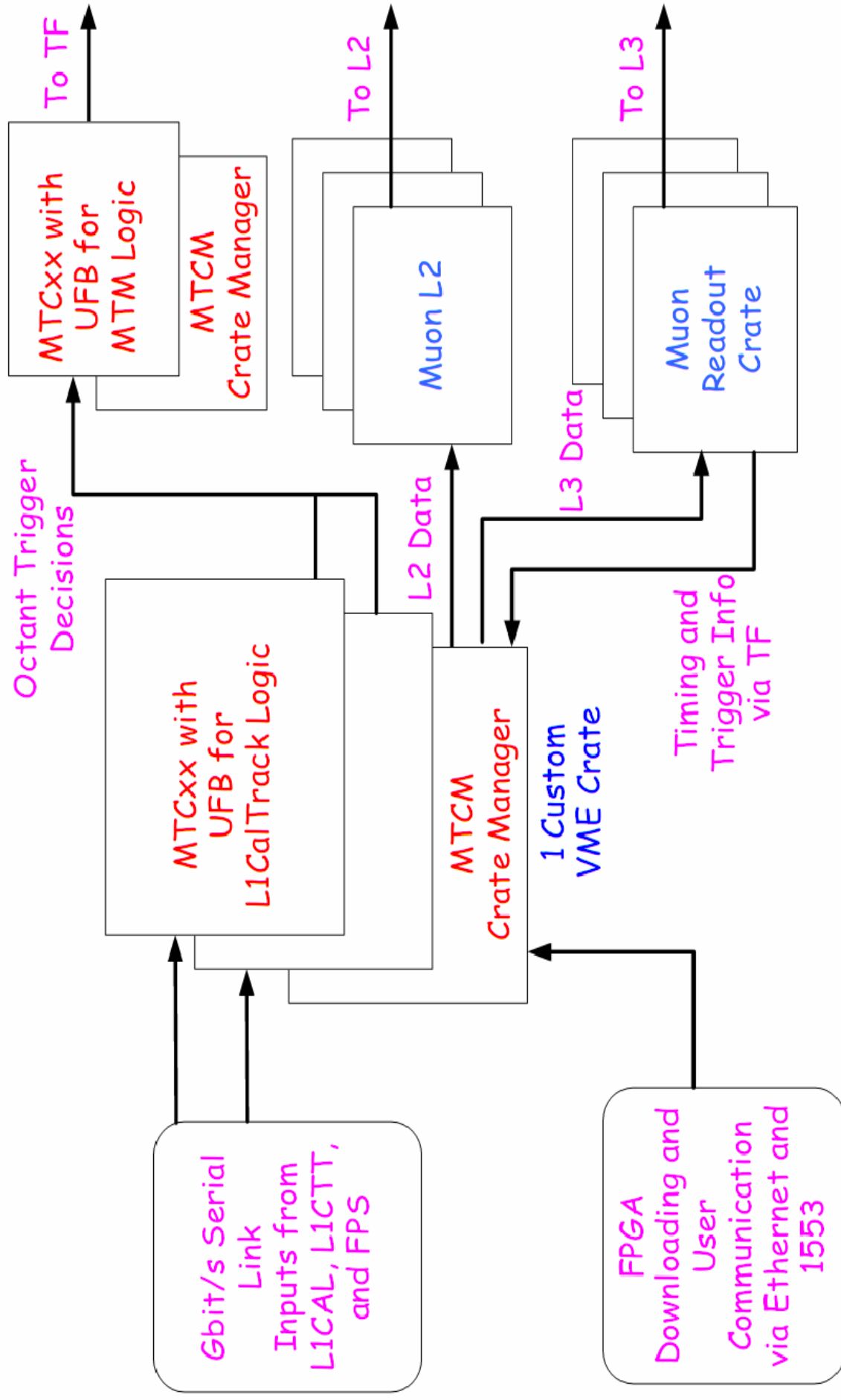
- Tracking Trigger:
 - ❖ Send all axial fibers (plus central and forward preshower) to gate arrays
 - ❖ Detect if a fiber combination is consistent with preset Pt thresholds
 - ❖ Also tags: Track, Isolated Track, Electron, ...

- Reference:
 - ❖ http://www-d0online.fnal.gov/www/groups/cft/CTT/online/ctt_main.html





L1 Trigger Sub-System: L1Cal-Track





L1 Trigger Sub-System: L1Cal-Track

□ Reference:

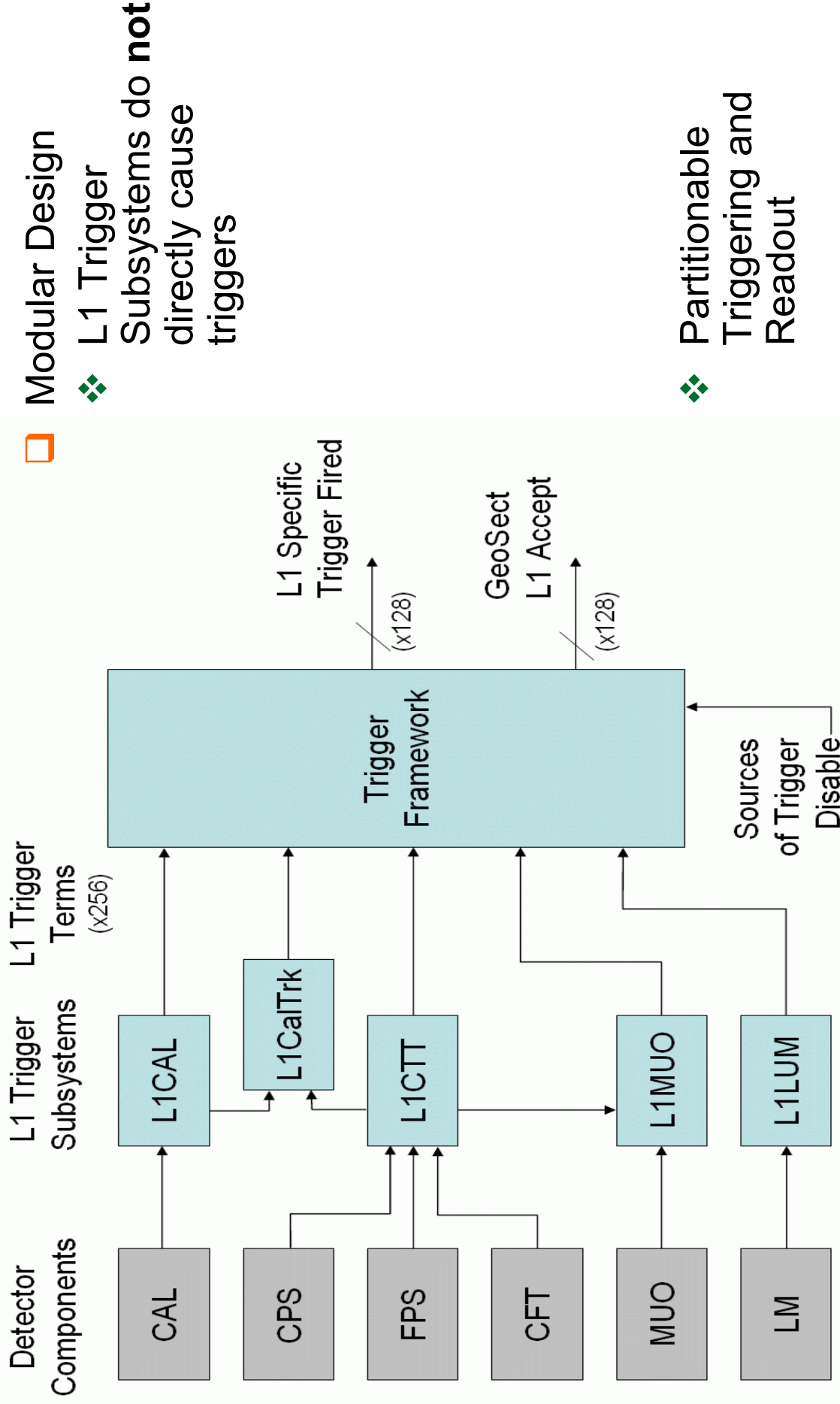
❖ <http://atlas.physics.arizona.edu/~johns/l1muo/l1caltrack/l1caltrack-top.htm>



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D-Zero Level 1 Trigger



□ Modular Design

❖ L1 Trigger

Subsystems do **not** directly cause triggers

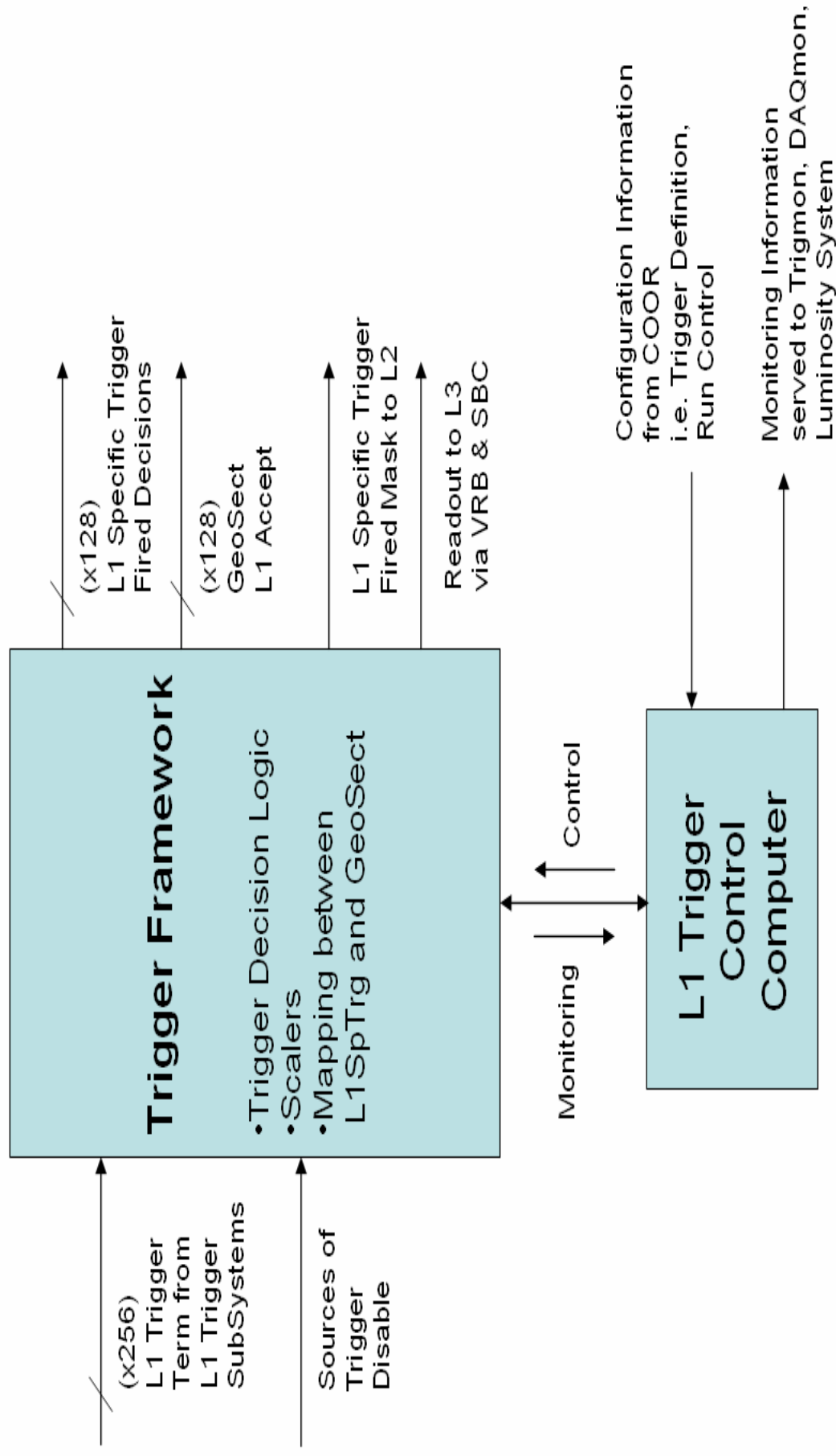
❖ Partitionable

Triggering and Readout



Trigger Framework

Level 1 Functionalities of the TFW





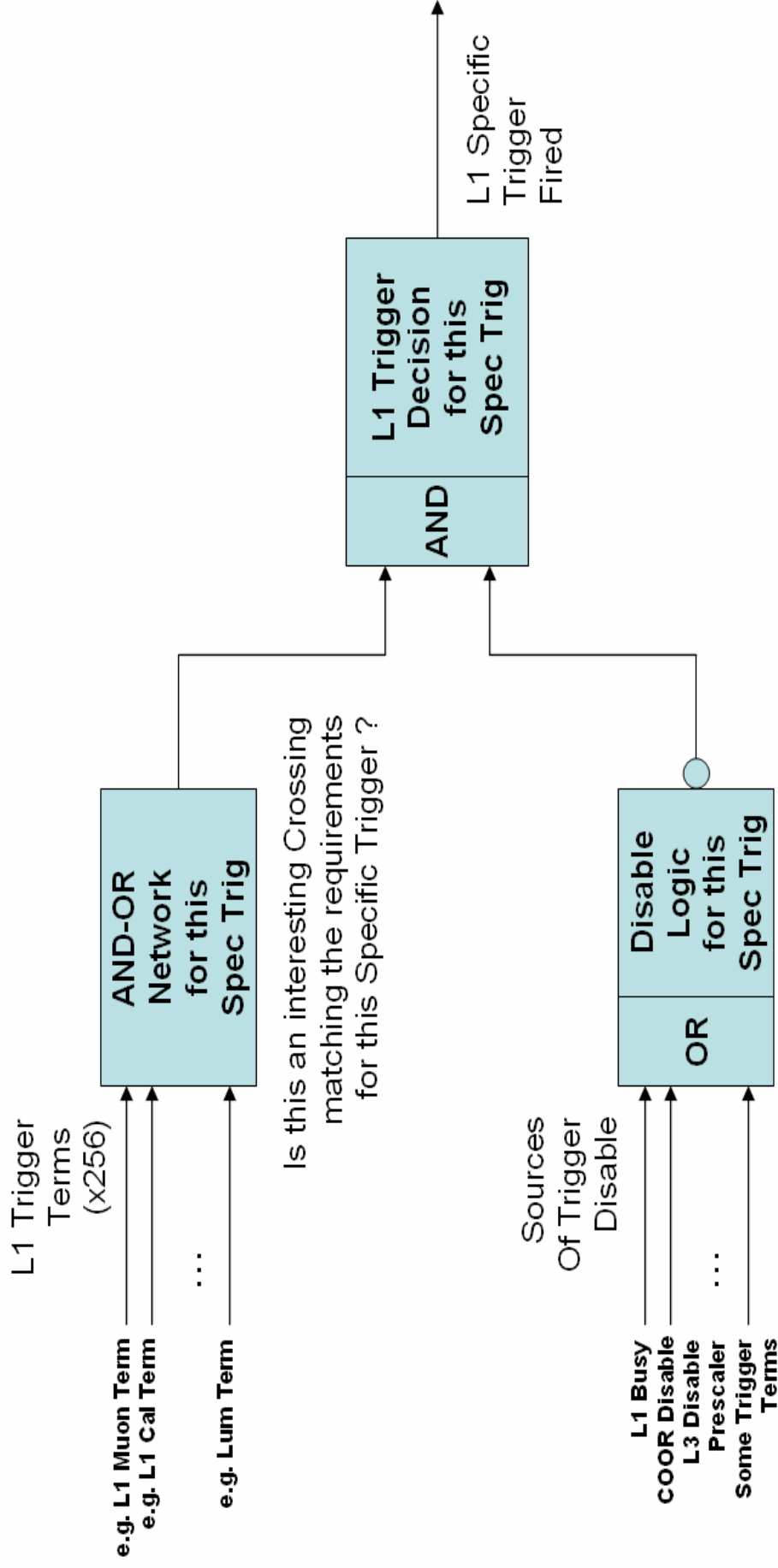
Trigger Framework

- A typical L1 Trigger would include, e.g:
 - ❖ Some L1 Trigger Terms
 - Require L1CTT 'TTK(1,3.)' i.e. ≥ 1 Track ≥ 3 GeV
 - Require L1CAL 'CSWEM(1,4.,3.2)' i.e. ≥ 1 Electron ≥ 4 GeV
 - Require L1MUO 'mu1ptxattx' i.e. ≥ 1 muon with tight scint requirement
 - Require 'live_accel_bx'
 - ❖ Some Technical Terms
 - Veto 'skip_next_n_0' i.e. skip 8 crossings after each L1 Accept
 - Veto 'caltc00' i.e. stay away from Calorimeter pulser
 - ❖ A List of crates to be readout
 - ❖ A Prescale ratio



Trigger Framework

Forming Trigger Decisions

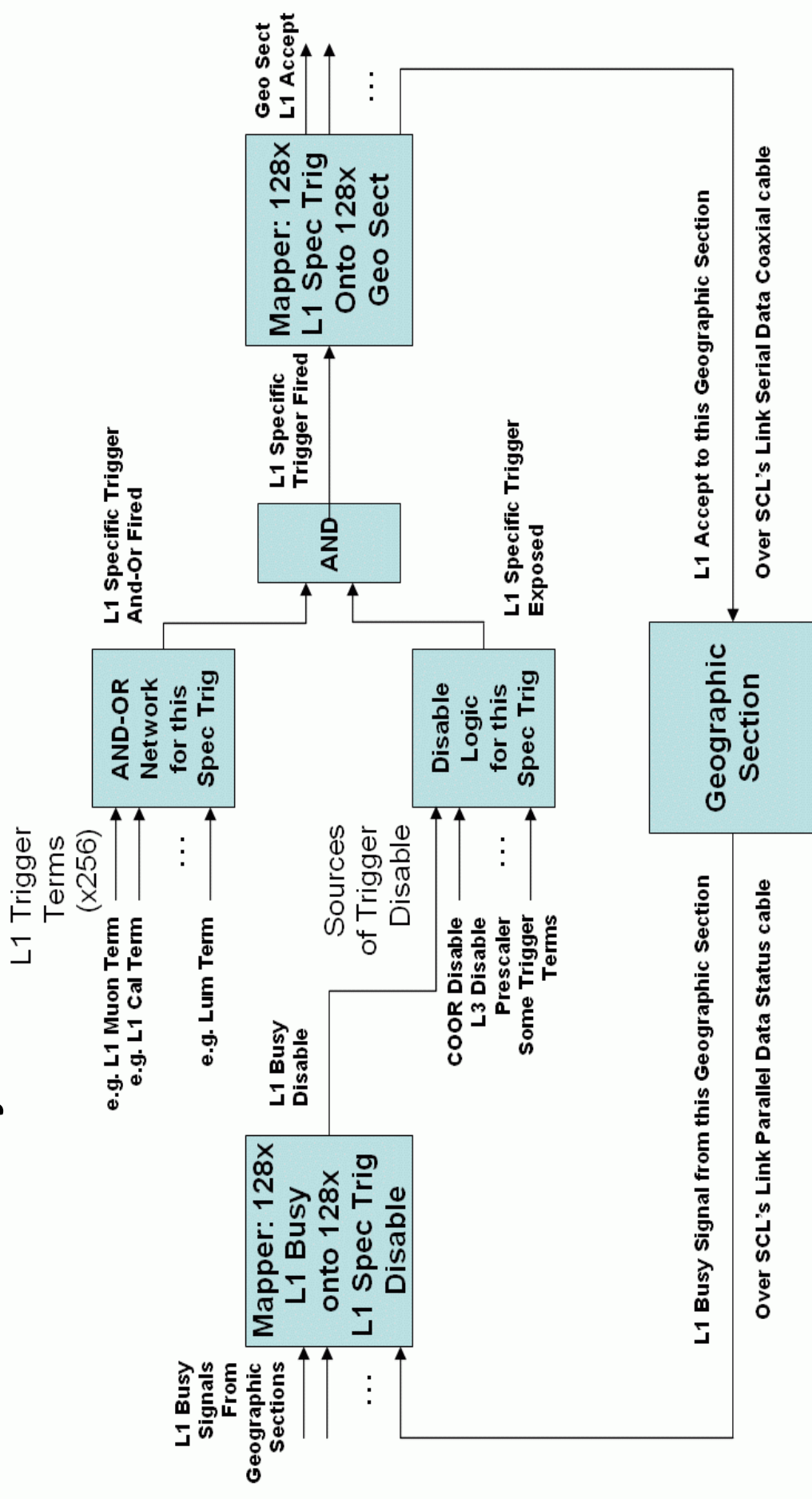


May the Trigger Framework allow this Spec Trig to Fire ?



Trigger Framework

□ The DAQ System can "throttle" itself





Trigger Framework

- **256 Input Trigger Terms** available
 - ❖ use ~175 for data taking with beam
- **128 Geographic Sections**
 - ❖ use ~80 for data taking with beam
- **128 Specific Triggers** available
 - ❖ use ~120 for data taking with beam
 - ❖ Different types
 - Physics
 - zero bias
 - monitoring
 - diagnostics

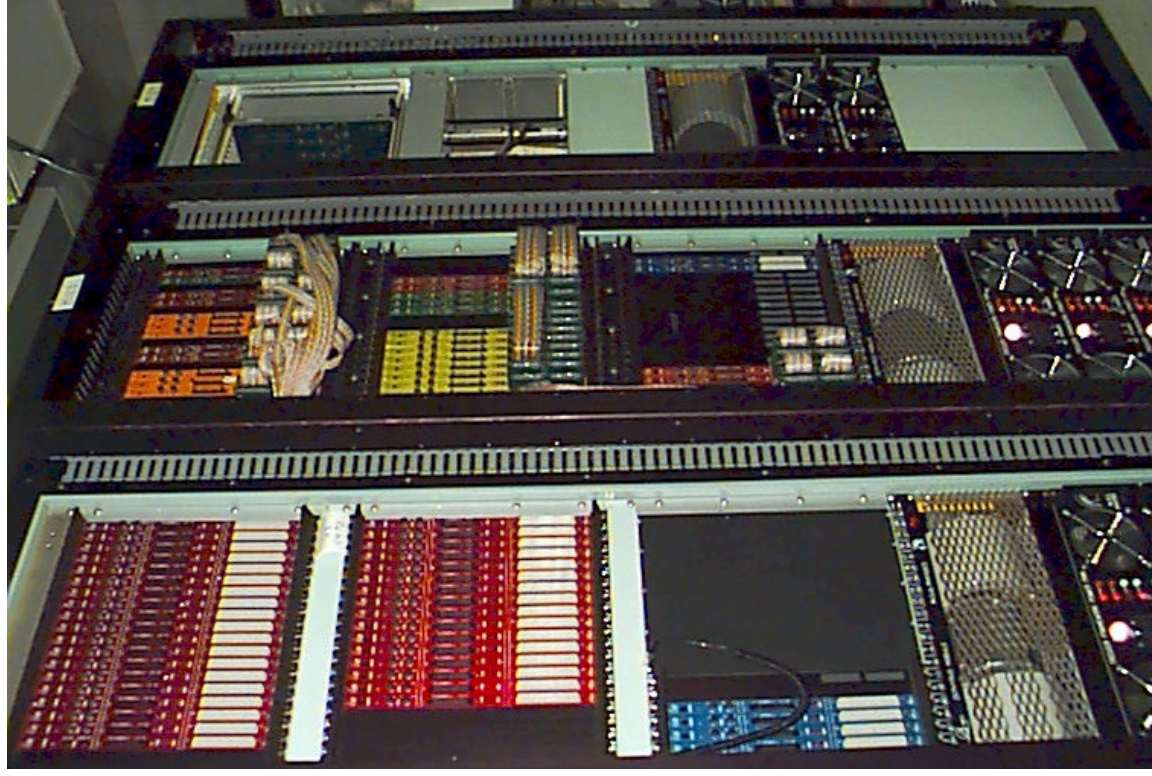
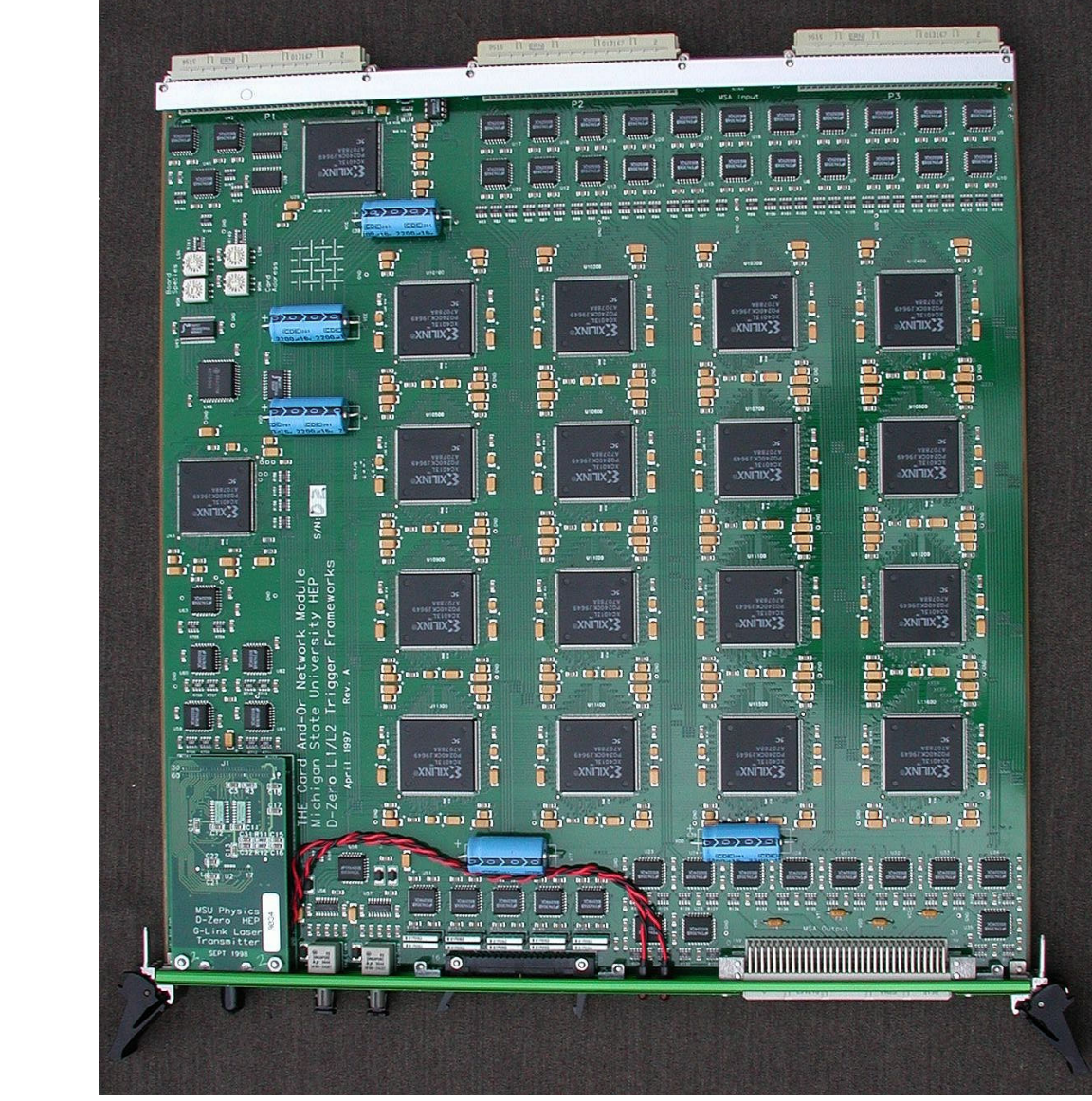


Trigger Framework

- The Trigger Framework itself reads out
 - ❖ Pass information to L3 system
 - e.g. Event Number
 - ❖ Includes all inputs, outputs, states
 - e.g. Mask of Specific Trigger Fired for this event
 - ❖ Includes information about adjacent BXs
 - e.g. state of L1 Trigger Terms for previous and next crossings
- ❖ Allow verification of TFW internal operation
- ❖ Cross-reference with other subsystems



Trigger Framework



Daniel Edmunds
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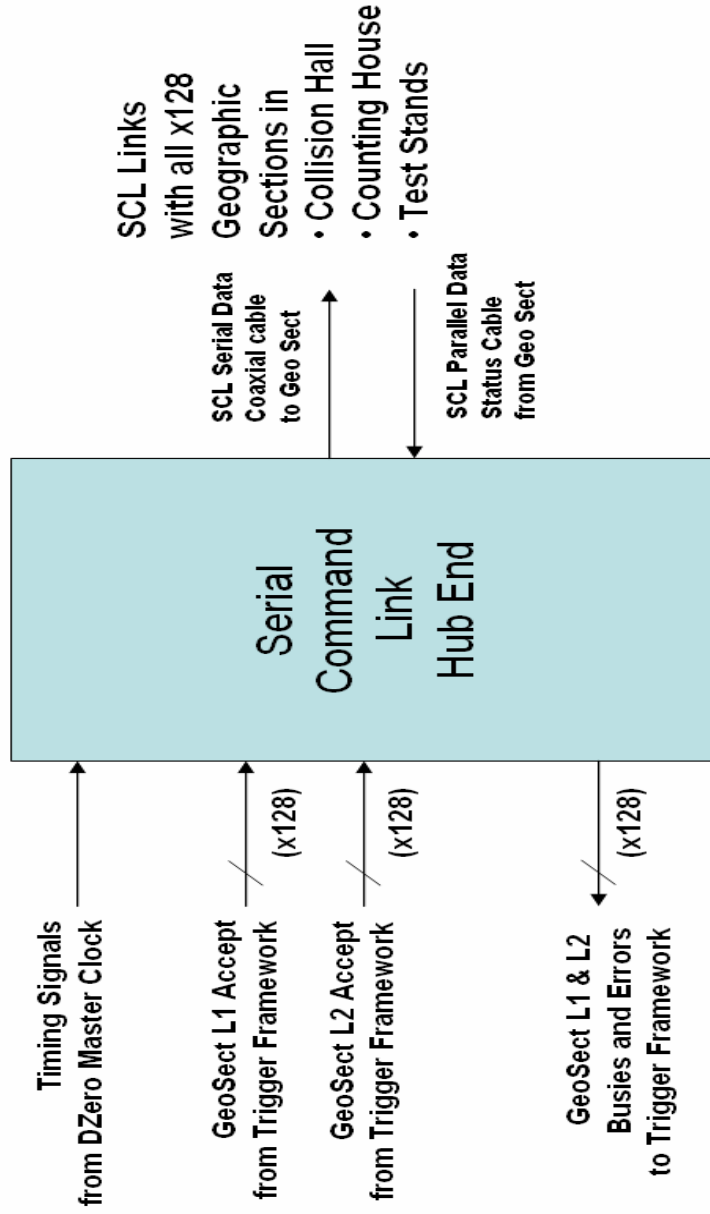


SCL = Serial Command Link

- ❑ Design idea: Common hardware path carrying all the information a Geographic Section needs to operate in the Run II Trigger/DAQ environment.
- ❑ SCL Hub End is hosted in the Trigger Framework
 - ❖ Sends to each GeoSect:
 - Timing Information from DZero Master Clock
 - L1/L2 Trigger Decisions from Trigger Framework
 - Initialization requests
 - ❖ Receives from all GeoSect and concentrates:
 - L1 and L2 Busy signals
 - L1 and L2 Error signals
 - Initialization Acknowledgement

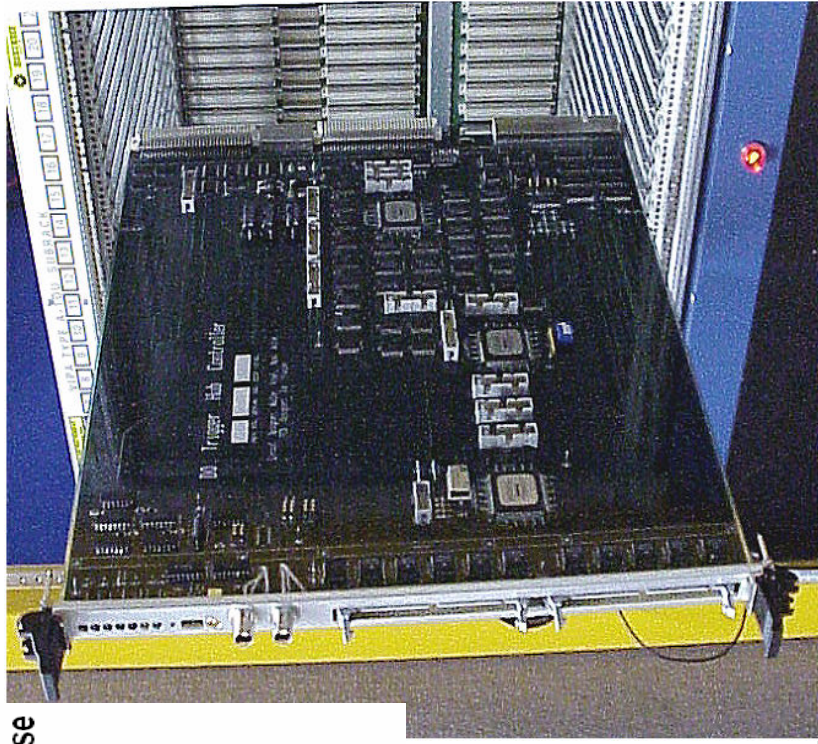


SCL : Hub End



SCL Links with all x128 Geographic Sections in

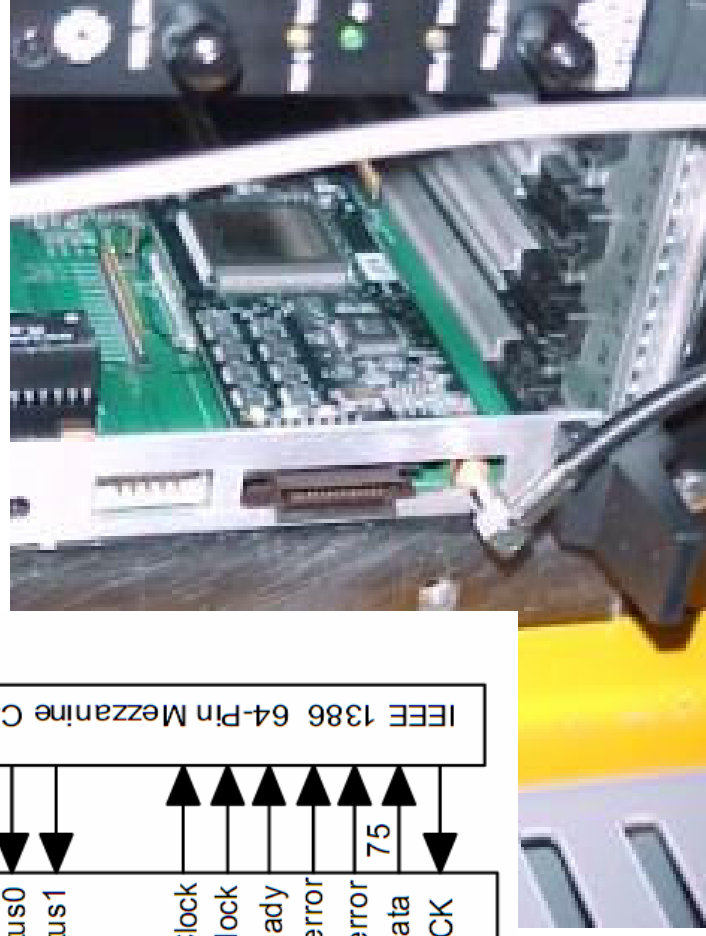
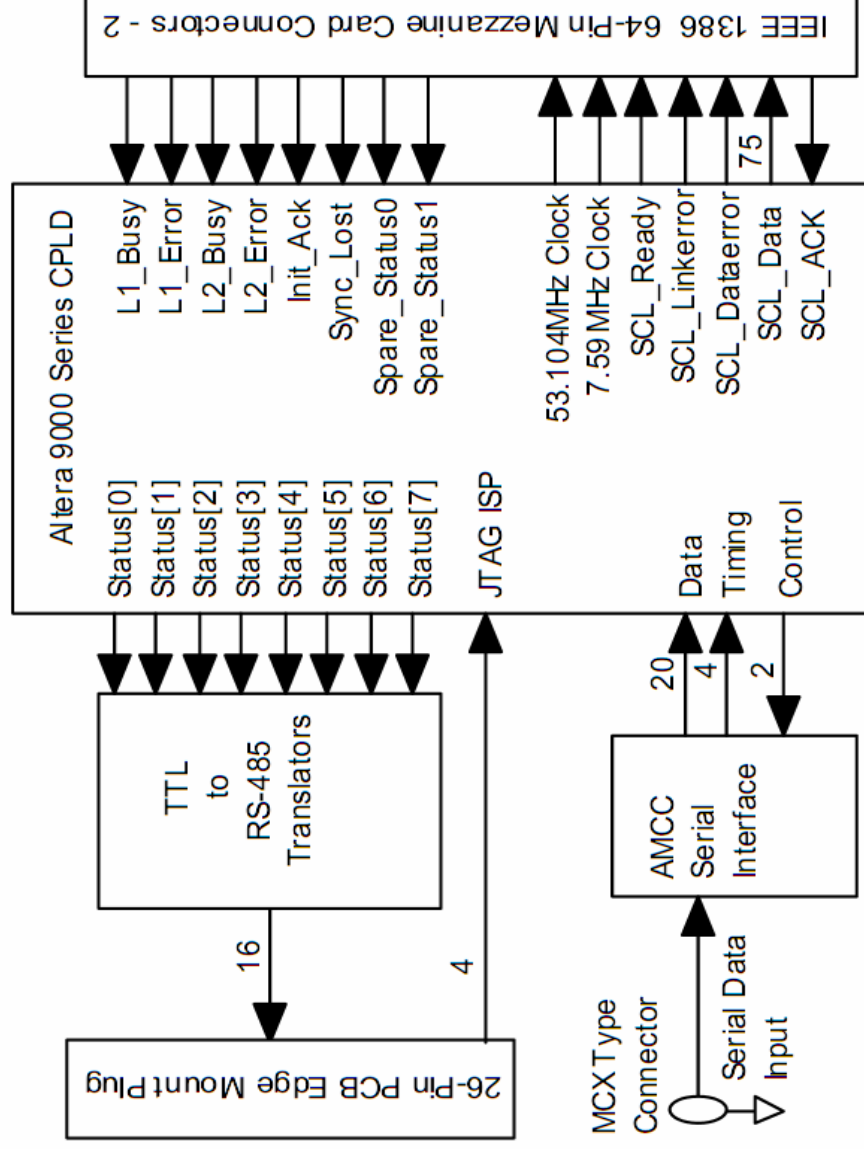
- Collision Hall
- Counting House
- Test Stands





SCL : Receiver Mezzanine

Serial Command Link Receiver (SCLR)





Serial Command Link

- Connect to Geographic Sections of different types
 - ❖ Most readout, some used for synchronization
 - ❖ Some on platform, some in Counting House
 - ❖ Some used for Test Stands

□ References:

- ❖ <http://www-ese.fnal.gov/d0trig>
- ❖ <http://www.pa.msu.edu/hep/d0/l1/scl.html>

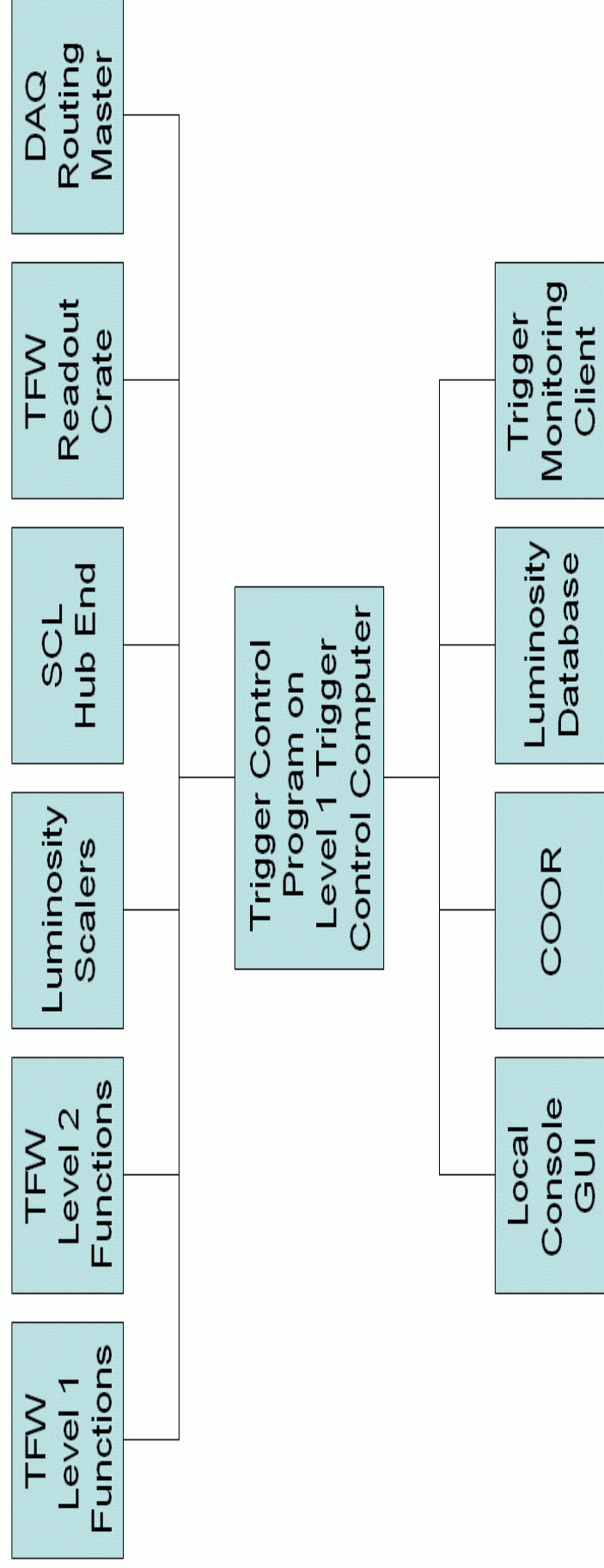


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Control of the TFW

- ❑ COOR is the experiment coordinator program
- ❑ Trigger Control Computer (L1TCC) hides the complexity of the hardware from rest of experiment.
- ❖ COOR and L1TCC communicate at high level.
- ❖ Pick the Interface at triggering resources; where cleanest





Control of the TFW

- COOR makes requests and L1TCC complies
 - ❖ All messages are acknowledged
 - Success/Failure
 - ❖ COOR requests are incremental
 - i.e. not full context in every message
- “Trigger Programming” in three phases
 - ❖ Configuration of FPGA Firmware (at power up)
 - ❖ Initialization (including before each store)
 - Check health status of all resources
 - Forget all history
 - Bring to defined default state for COOR control
- ❖ Run-Time programming (for physics running or tests)
 - Managed by Trigger Board (for physics)
 - Controlled through COOR



Control of the TFW

- Trigger Control Software
 - ❖ Object-oriented implementation with generic procedures used for:
 - COOR messages
 - Tests and diagnostics
 - Interactive expert commands (via GUI)
 - ❖ All communications & all actions are logged
 - with time stamps.
 - ❖ Check previous content of a register before changing its content, check again after
 - Not relying solely on VME IO cycle completion



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Monitoring of the TFW

- ❑ Provides monitoring of Triggering & DAQ for the whole experiment
- ❑ Monitor Trigger Resources
- ❑ Diagnose sources of problems
- ❑ Data may be displayed in different forms
 - ❖ Rates
 - ❖ Percentages
 - ❖ Counts
 - ❖ States



Monitoring of the TFW

- ❑ Hardware assistance:
 - ❖ TFW hardware is built to simultaneously "capture" monitoring information in all parts of the TFW
 - ❖ L1TCC later reads out this snapshot over VME
- ❑ Beam Crossing counter captured in snapshot provides accurate Time Base for scaler increments:
 - ❖ Can tell ~100.0% apart from exactly 100%
 - ❖ And tell ~0.0% from exactly never



Monitoring of the TFW

- Get a fresh snapshot of monitoring information about once every 5 seconds (including the precise Beam Crossing counter for time reference)
 - ❖ Get information from triggered BXs, when possible
 - ❖ Force the capture of fresh contemporary data when DAQ is stuck, to be able locate the source of the problem
- L1TCC only captures monitoring information
- L1TCC serves monitoring data to Monitoring Clients
 - ❖ Calculate increments, rates, percentages
 - ❖ Display, Graph, Log
 - ❖ Automatically diagnose problems, take action
 - ❖ Post on the web
 - http://www.pa.msu.edu/hep/d0/l1/tcc/trigmon_snapshot_frame.html
 - http://www-d0online.fnal.gov/www/groups/tm/dagrates/current_store.html



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Instrumenting & Monitoring Online Luminosity for each L1 Trigger

- First: need a Luminosity Monitor signal
 - ❖ cf. other DZero talk

- Now need to instrument this signal to be able to derive:
 - ❖ Delivered and Recorded Beam Luminosity
 - ❖ Instantaneous and Integrated Luminosity
 - ❖ Individual Luminosity that each L1 Specific Trigger has been exposed to



How Luminosity is Measured for each L1 Trigger

- ❑ Luminosity Monitor must be instrumented separately for each bunch
 - ❖ Non linear math = compute each bunch separately, then sum
 - ❖ Non linear math = must maintain good time resolution
- ❑ Luminosity Monitor must be instrumented separately for each Specific Trigger
 - ❖ Specific Triggers enabled (exposed) for different crossings
- ❑ D-Zero could thus have
 - ❖ $128 \times 159 = 20\text{k}$ scalers
- ❑ For comparison: Atlas could have
 - ❖ $256 \times 3564 = 900\text{k}$ scalers



How Luminosity is Measured for each L1 Trigger

- Reducing the number of luminosity scalers:
- ❖ Differentiate Correlated vs Non-Correlated sources of disable
 - Some sources may not treat all crossing evenly
 - e.g. a larger bunch may cause more L1 Accept, and dead-time can thus “shadow” following bunches
- ❖ Form Exposure Groups for L1 Specific Triggers with common sources of correlated disable
 - Geographic Section Disable (L1 busy after Trigger Accept)
 - Some Global Disable (e.g. skip next crossing after L1 Accept)
 - Some And-Or Exposure Restrictions (e.g. Live Crossing)
- ❖ Individual Specific Trigger in each Exposure Group may still have independent sources of de-correlated disable
 - COOR Enable
 - Prescaler (after careful implementation of a duty cycle prescaler)
 - Level 2 Disable (not fixed delay from L1 Accept)
 - Level 3 Disable (no fixed delay)



How Luminosity is Measured for each L1 Trigger

- Fully instrument up to 8 separate Exposure Groups
 - ❖ $8 \times 159 = 1.3\text{k}$ scalers
- Instrument the de-correlated contribution for each Specific Trigger
 - ❖ Applied as a correction to the Exposure Group the Specific Trigger belongs to
- Luminosity information recorded at Luminosity Blocks boundaries with unique IDs
 - ❖ every minute, or when run conditions change
- End up with individual measurements for the “Exposed Luminosity” of all 128 L1 Spec Triggers



Instrumenting & Monitoring Online Luminosity for each L1 Trigger

- Summary for the L1 Trigger designer:
 1. All Luminosity quantities must be instrumented “per bunch”
 2. Classify sources of L1 Trigger disable in 2 types:
 - Correlated to Bunch Luminosities
 - Non-Correlated to Bunch Luminosities
 - ✓ design Prescaler functionality to be non-correlated (duty ratio prescalers)
 3. Form Exposure Groups of L1 Triggers having common Correlated sources of disable, and instrument each Exposure Group with a set of per bunch scalers
 4. Instrument non-correlated disable for each L1 Trigger
 5. Divide beam time into Luminosity Blocks (time segments)
 6. For each Luminosity Block, compute correlated Exposure Group luminosities, and scale down by non-correlated fraction to obtain individual L1 Trigger luminosities.



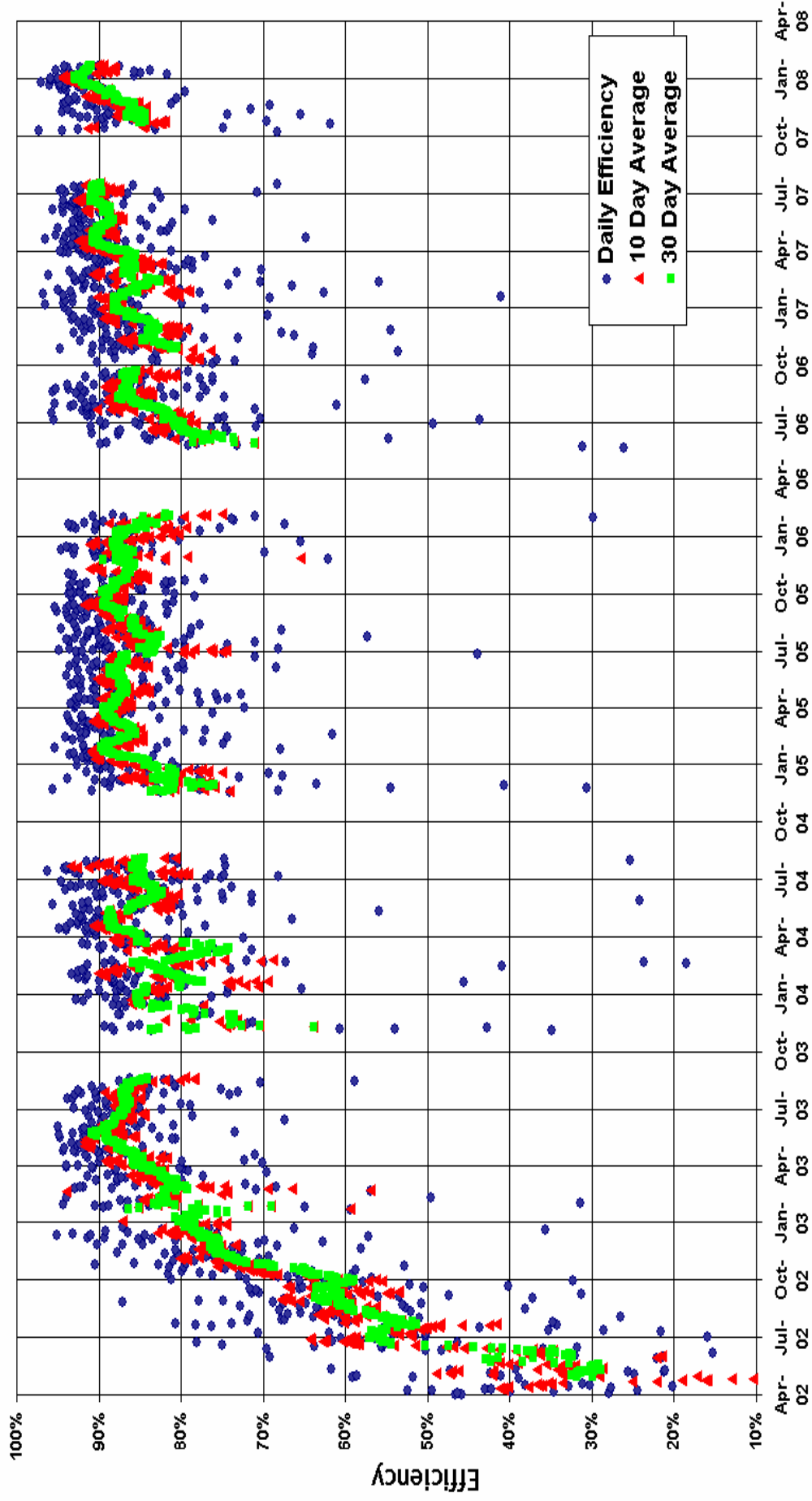
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Conclusion



Daily Data Taking Efficiency

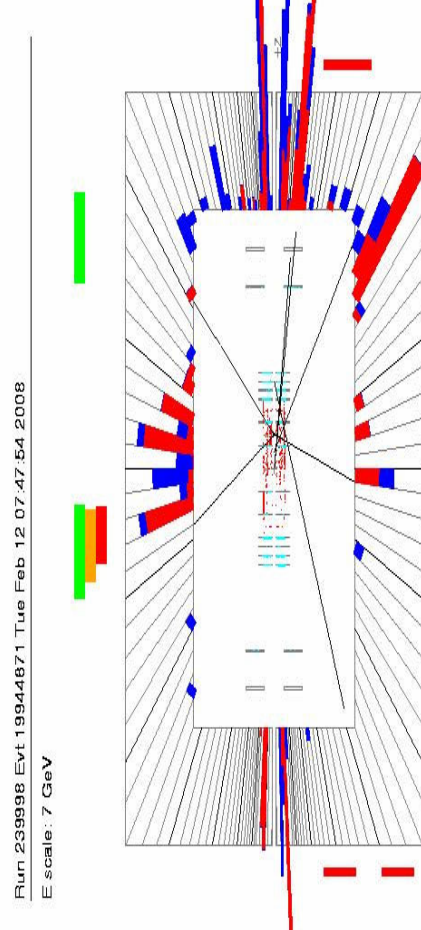
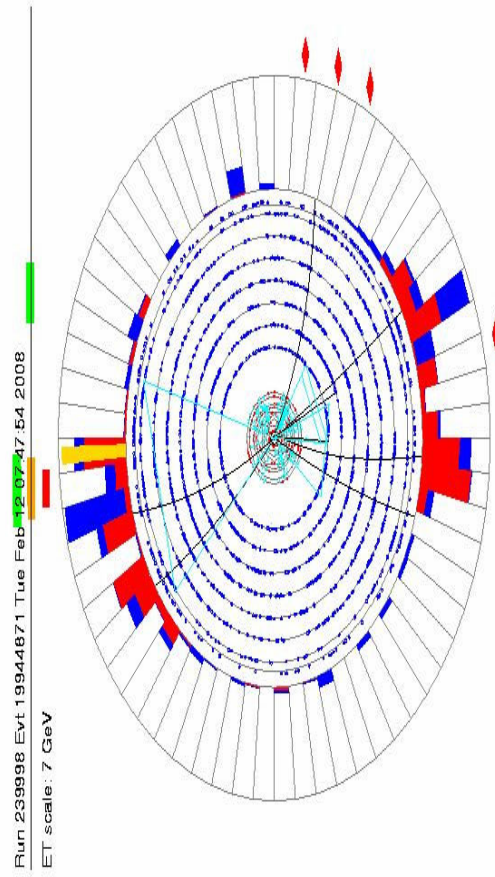
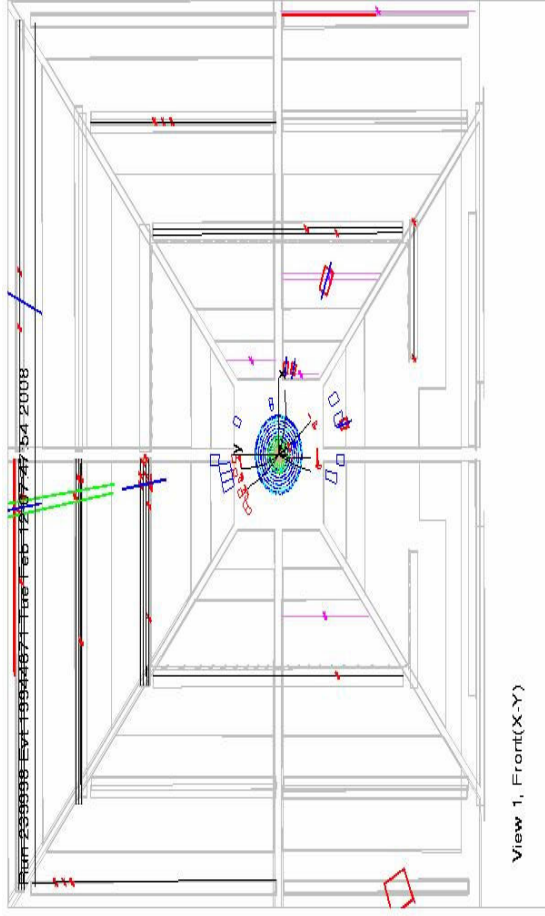
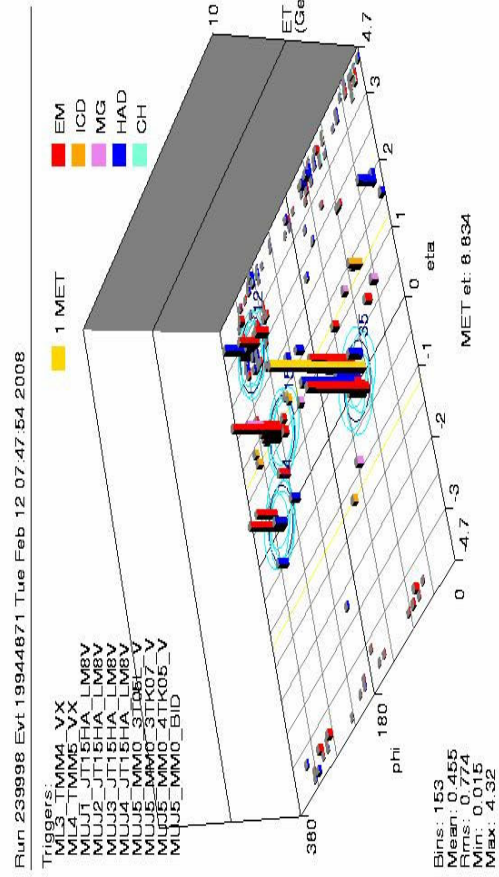
19 April 2002 - 10 February 2008





Live Events Online

www.fnal.gov/pub/now/live_events/dzero_live.html



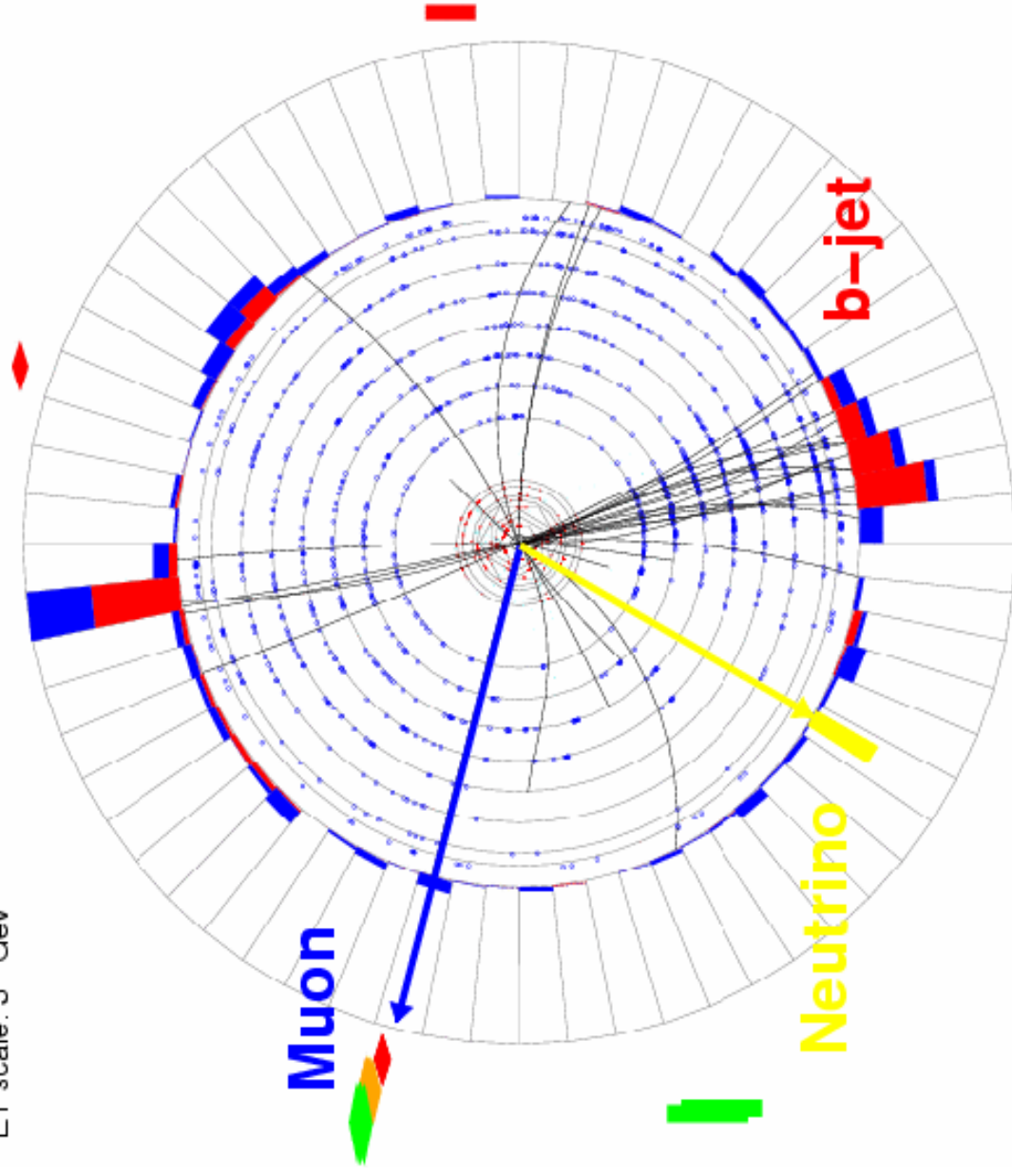


Conclusion

□ A Single Top Candidate

Rur 190059 Evt 49300403 Sat Mar 6 11:15:43 2004

ET scale: 3 GeV





Conclusion

- ❖ RunII hardware in operation since 2001
- ❖ First RunII Collisions in April 2001
- ❖ Expect to run through 2009 and maybe 2010
- ❖ Over 3 fb^{-1} of integrated luminosity recorded
- ❖ Potential for $8\text{-}9 \text{ fb}^{-1}$ by end of 2010



Thank you

❖ Contact: edmunds@pa.msu.edu

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