- LON-CAPA #4 and Mastering Physics Chapter 7 due next Tuesday
 - help room hours (Strosacker Help Room, 1248 BPS):

M: 5-8 PM

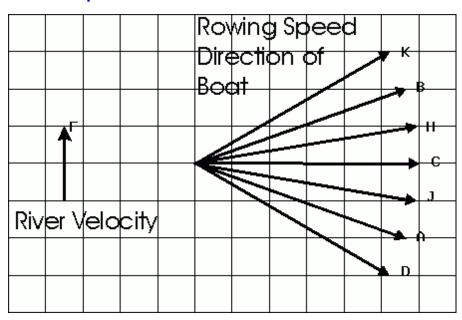
W: 5-8 PM

F: 2-6 PM

- Register for Mastering Physics
 - → >95% of you have
- Register your iclicker on LON-CAPA
 - >98% of you have
 - I'll post the scores up to last Thursday's lecture on the web
- First exam: Feb 6 in Life Sciences A133

LON-CAPA problem

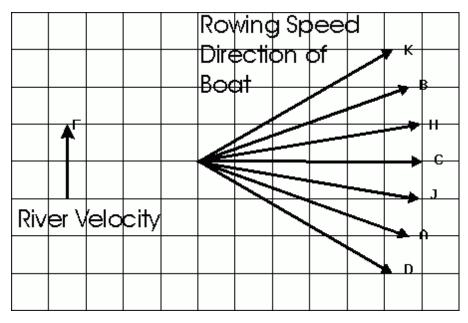
- A river is to be crossed by a boy using a row boat
- He has the choice of rowing in directions A,B, C, D,...; in any direction, he rows at a constant speed with respect to the water
- So this is a vector addition problem



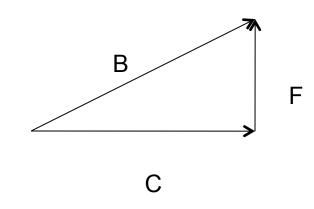
 If he rows with velocity in the direction of C, where does he end up?

LON-CAPA problem

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- If he rows with velocity in the direction of C, where does he end up?
- Add two vectors



Universal law of gravitation

 Newton's law of gravity describes gravitational forces on the surface of the Earth, and off the surface of the Earth

$$F = G \frac{m_1 m_2}{d^2}$$

- A tremendous advance; the law of gravity, along with the 3 laws of motion, meant that the motion of planets, and motions on Earth, could be completely described within a mathematical framework
- Some philosophers started to talk about a 'clockwork universe'

But how is Newton's law of gravity incomplete?

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- But how is Newton's law of gravity incomplete?
- Newton assumed (because he had no evidence one way or the other) that the force of gravity was transmitted instantaneously in a manner which could not be described
 - 'action-at-a-distance'
- It was left to Einstein (over 200 years later) to describe gravity as being due to the curvature of space
 - and that gravitational disturbances travelled at the speed of light

iclicker question

 The gravitational constant G in Newton's law of gravity

- a) Produces the correct units of force in Newton's equation
- b) Indicates the strength of gravity
- c) Changes the proportion form of the law of gravity to an exact equation
- d) All of these
- e) None of these

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Gravity

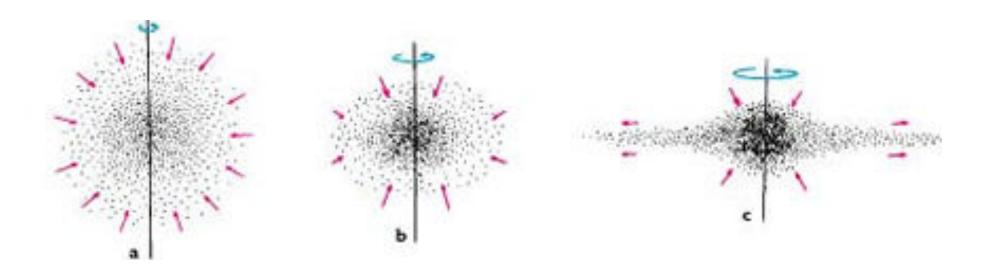
- What's responsible for keeping the solar system together?
 - gravity
- What would happen if the sun were replaced by a black hole of the same mass?
 - nothing, except that it would get dark
 - the gravitational force of the sun already acts as if its originating from a point in the center of the sun
- What's responsible for keeping the Milky Way together?
 - gravity, except there's not enough visible matter
 - most of the universe appears to be composed of dark matter





Origin of the solar system

- Remember our sun was created after the universe was about 10 billion years old
- A slightly rotating ball of interstellar gas (enriched in heavy elements due to earlier supernovae) contracts due to gravitational attraction and speeds up to conserve angular momentum
- The increased momentum causes them to sweep in wider paths around the rotational access, producing an overall disk shape
- The planets condense out of eddies in the cooling disk



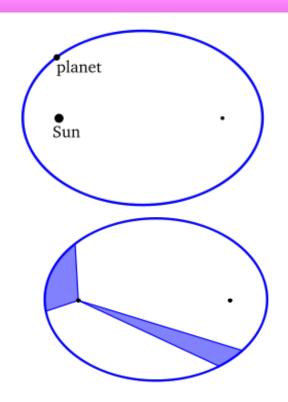
Johannes Kepler

- 1571-1630
- He took the detailed observations of Tycho Brahe on the motions of the planets and was able to formulate 3 laws that describe the motions of the planets



Kepler's 3 laws

- Every planet has an elliptical orbit with the Sun at one focus of the ellipse
- A line joining the planet and the Sun sweeps out equal areas in equal times
 - so the planet must move fastest when it's closest to the Sun
- The square of the period of the orbit of a planet is proportional to the cube of the radius (semi-major axis)

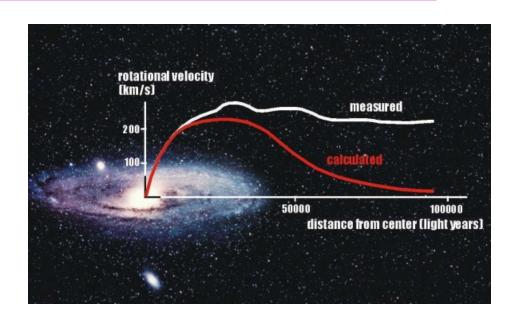


$$\left(\frac{P}{2\pi}\right)^2 = \frac{a^3}{GM_{sun}}$$

Empirical observations from Kepler; can be derived using Newton's law of gravitation

Rotation of the galaxy and dark matter

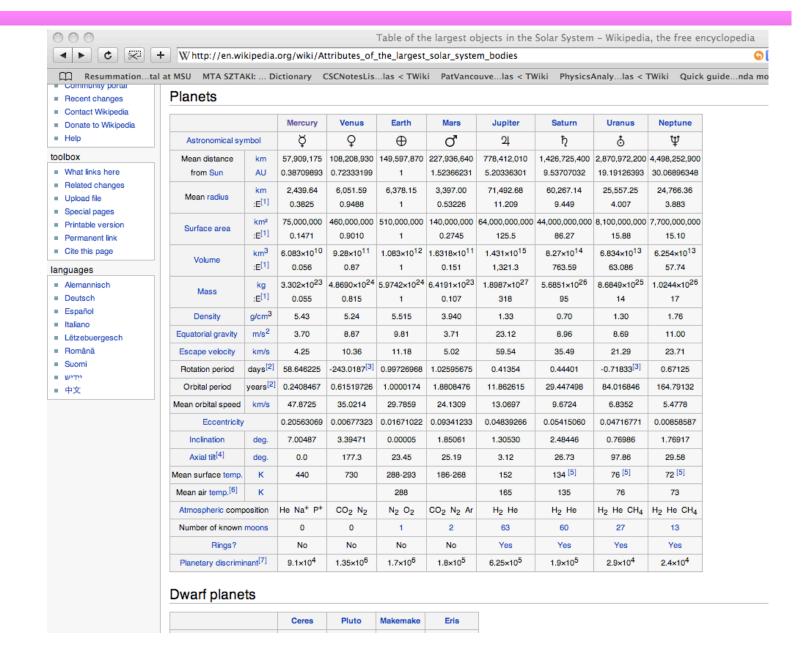
- Remember earlier I said that you would expect stars further from the center of the galaxy to rotate more slowly than ones at the center
- The fact that this does not happen is evidence of the presence of dark matter around our galaxy (10X as much dark matter as regular matter)



$$\left(\frac{P}{2\pi}\right)^2 = \frac{a^3}{GM_{sun}}$$

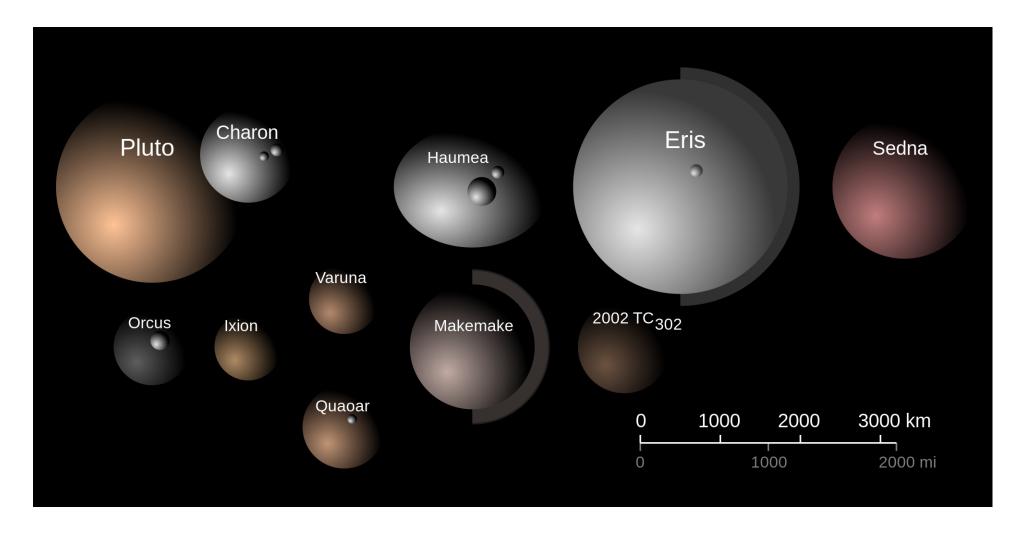
Empirical observations from Kepler; can be derived using Newton's law of gravitation

Planets



Dwarf planets

...from the outer reaches of the solar system; they take 100's of years (or more) to orbit the sun



Uranus

- First planet discovered in modern times
 - not visible to naked eye
- The largest gravitational force in the solar system is due to the Sun (most of the mass)
- But the other planets in the Solar System tug on each other and cause the planets to wobble in their orbits
- If you calculate the effects of all of the other planets on Uranus' wobble, it's not enough
- Either the universal law of gravitation doesn't work at these large distances or there's an 8th planet
- There is an 8th planet (Neptune) and it was where they calculated it should be





Mercury

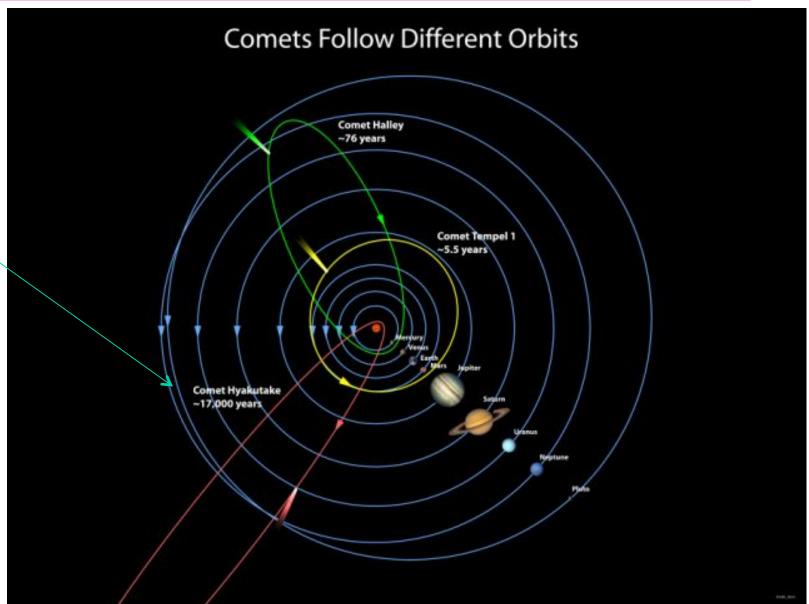
- Closest planet to the sun
- Tugs on Mercury perturb orbit
- Not covered by Newtonian physics
- Another planet closer to the sun?
 - Vulcan, Spock's planet
- ...or effects of general relativity
 - hint: it's not Vulcan





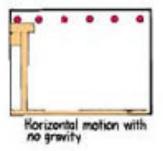
Orbits

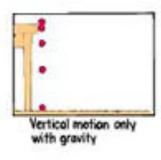
From 1979 to 1999 Pluto was closer to the Sun than Neptune

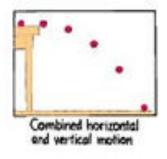


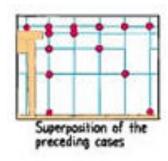
Vertical and horizontal motions

- When both vertical and horizontal motions are present, they can be treated completely independently
- For example, below is shown a ball rolling off of a table with a constant horizontal velocity
- The constant horizontal velocity continues (ignoring any air resistance) while there is a vertical acceleration due to gravity

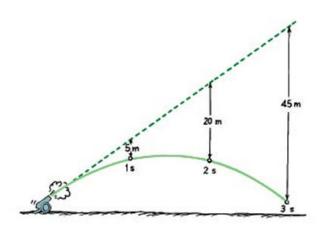




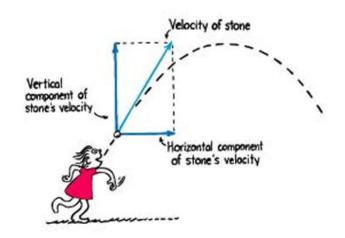




- With no gravity, the cannon ball would follow a straight line
- Because of the acceleration due to gravity, it follows a parabolic path



 If I throw a stone, it will also follow a parabolic path



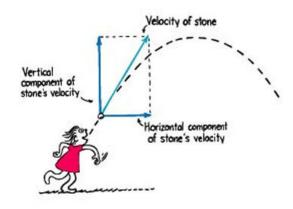
simulation

- So we have motion in both the x and y directions
- And the two motions are independent so we can write down two separate equations for the x and y motions

$$x = x_0 + v_0^x t + \frac{1}{2} a_x t^2$$

$$y = y_0 + v_0^y t + \frac{1}{2} a_y t^2$$

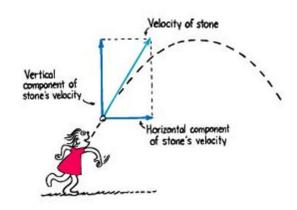
 I can simplify somewhat since there is no acceleration in the x direction and I can write the acceleration in the y direction as -g



$$x = x_0 + v_0^x t$$

$$y = y_0 + v_0^y t - \frac{1}{2}gt^2$$

- Let's start simple
- I throw the ball horizontally with a speed of 20 m/s
- How long before it hits the ground?
- How far has it travelled?



$$x = x_0 + v_0^x t$$
$$y = y_0 + v_0^y t - \frac{1}{2}gt^2$$

- Assume that I release it 2 m from the ground
- $y_0 = 2m$, $v_0^y = 0$ m/s

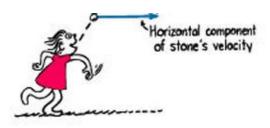
$$y = y_o - \frac{1}{2}gt^2$$

$$0 = 2m - \frac{1}{2}(9.83m/s^2)t^2$$

$$t^2 = \frac{4m}{9.83m/s^2} = 0.407s^2$$

$$t = 0.64s$$

$$x = x_o + 20m/s(0.64s) = x_o + 12.8m$$



$$x = x_0 + v_0^x t$$

$$y = y_0 + v_0^y t - \frac{1}{2}gt^2$$

- Suppose I throw it at 20 m/s at an angle of 45°
- Let's again start with the vertical motion
 - how long before it hits the ground?

$$0 = 2m + (20m/s)\sin 45^{\circ}t - \frac{1}{2}(9.83m/s^{2})t^{2}$$

$$0 = 2m + (20m/s)(0.707)t - (4.915m/s^{2})t^{2}$$

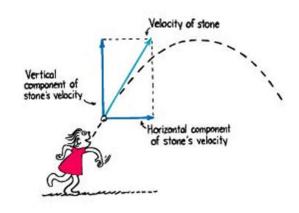
$$4.915t^{2} - 14.14t - 2 = 0$$

$$t = 3.01s$$

Now the horizontal motion

$$x = x_0 + (20m/s)\cos 45^{\circ} t$$

$$x = x_0 + (20m/s)(0.707)(3.01s) = x_0 + 42.6m$$



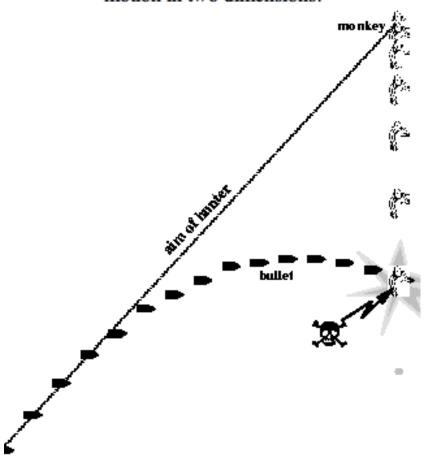
$$x = x_0 + v_0^x t$$
$$y = y_0 + v_0^y t - \frac{1}{2}gt^2$$

Projectile motion Shoot the monkey

'Shoot the monkey'

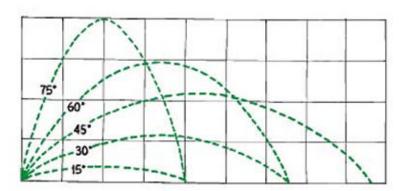
- We said that the vertical and horizontal motions for projectiles were independent
- Neglecting air resistance, there is an acceleration only in the vertical direction (due to gravity) and it is the same regardless of whether there is horizontal motion or not
- Suppose a hunter is aiming at a monkey hanging in a tree
- The monkey lets go at the same instant that the hunter pulls the trigger
- Does the monkey get hit?
- Yes, if the initial aim is correct, because the monkey and the bullet have the same acceleration

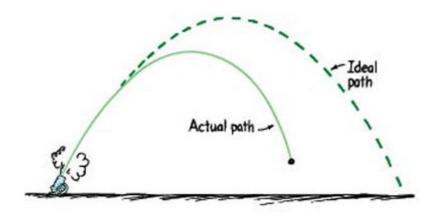
Figure 4.5: Shoot the ``monkey": an illustration of motion in two dimensions.



...no actual monkeys will be harmed in this demonstration

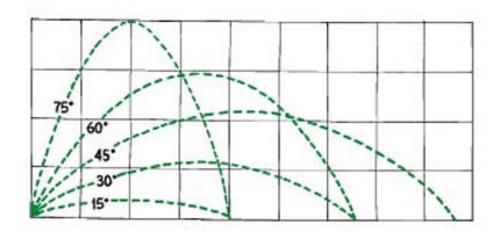
- What angle should you throw a ball in order for it to go the maximum distance, given that the initial release velocity is the same?
 - somewhere between0 and 90 degrees
 - to be more precise 45 degrees
- What is the impact of air resistance?





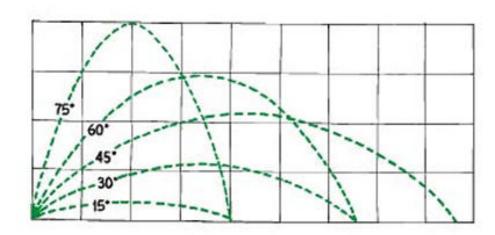
Clicker question

- For the possible paths for the projectile below, which has the largest vertical acceleration?
- A) 75°
- B) 60°
- C) 45°
- D) 30°
- E) they're all the same

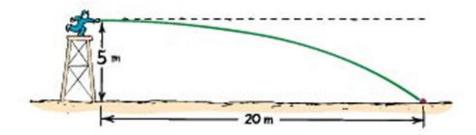


Clicker question

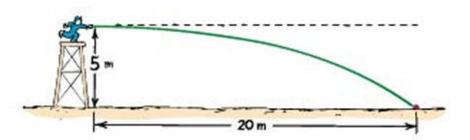
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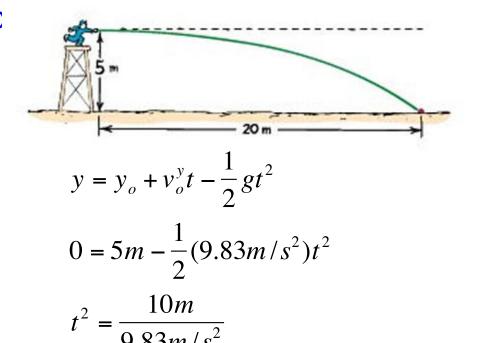
- How fast is the ball thrown?
- How would you approach the problem?



- How fast is the ball thrown?
- How would you approac the problem?
- Separate into horizontal and vertical motions
- How long does it take for the ball to drop 5 m?
- During that time it has travelled 20 m horizontally

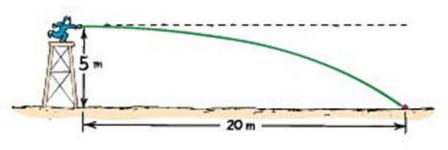


- How fast is the ball thrown?
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t = 1.01s

- How fast is the ball thrown?
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- During that time it has travelled 20 m horizontally



$$t = 1.01s$$

$$x = x_o + v_o^x t$$

$$20m = v_o^x(1.01s)$$

$$v_o^x = 19.8 m/s$$

iclicker question

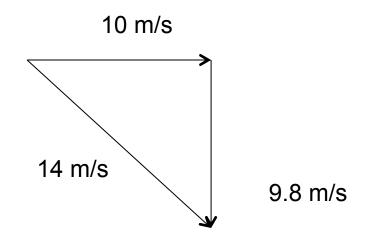
A cannonball is fired horizontally with a speed of 10 m/s from the edge of a cliff. What is its speed 1 second after being fired? Ignore air resistance.

- a) 10 m/s
- b) 14 m/s
- c) 16 m/s
- d) 20 m/s
- e) 30 m/s

iclicker question

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Satellites

- What happens as you throw the ball harder and harder?
- It goes farther before it hits the Earth's surface
- The Earth's surface falls off about 5 m every 8000 m
- If you can throw a ball hard enough so that it travels 8000 m in the 1 second it takes to fall 5 m, then it will keep on falling around the surface of the Earth
 - 8 km/s
 - or 29,000 km/hour

