

# Special Relativity

Jan 14, 2025

PHY 215, SS 25

Galileo: Inertial System

— if an object is moving with a constant velocity  $\vec{v}$  (which contains magnitude (speed) and direction).  $\rightarrow v$

then it will remain in that velocity, when no external force.  
"At rest" is for  $\vec{v} = 0$ .

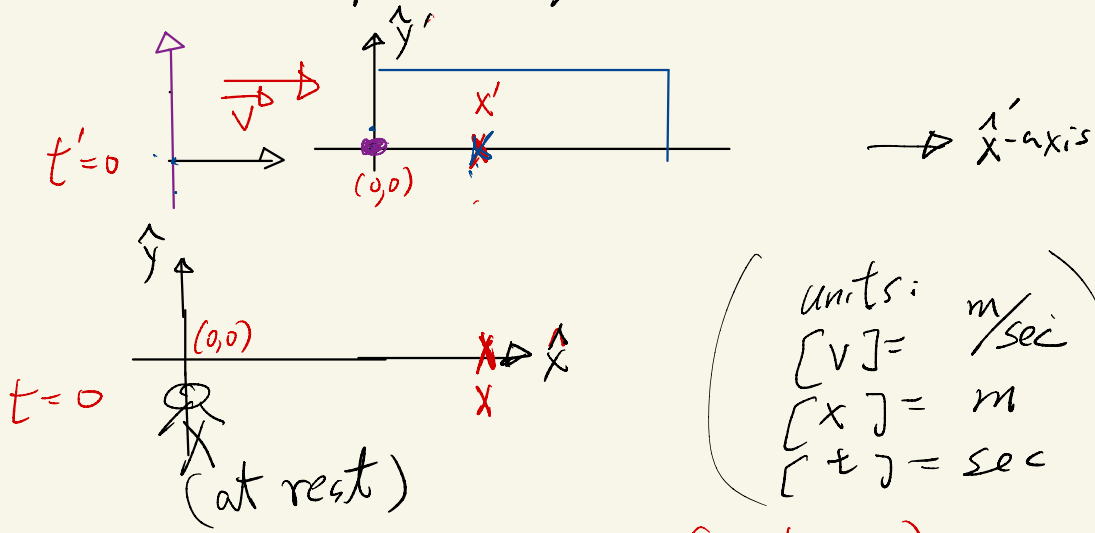
Newton: Three laws:

① Inertial system, when no force.  
The law of physics (for describing object motion) is the same in all inertial systems.

② With force,  $\vec{F} = m\vec{a} = \frac{d(m\vec{v})}{dt}$   
( $\vec{v} = \frac{dx}{dt}$ )

③ reaction = (action, but with opposite direction)

Consider two inertial systems.



$$\left( \begin{array}{l} \text{units:} \\ [v] = \text{m/sec} \\ [x] = \text{m} \\ [t] = \text{sec} \end{array} \right)$$

Newton: Time is absolute. ( $t' = t$ )

$$x' = x - vt$$

$$y' = y$$

$$z' = z$$

$$t' = t$$

$$x = x' + vt$$

$$y = y'$$

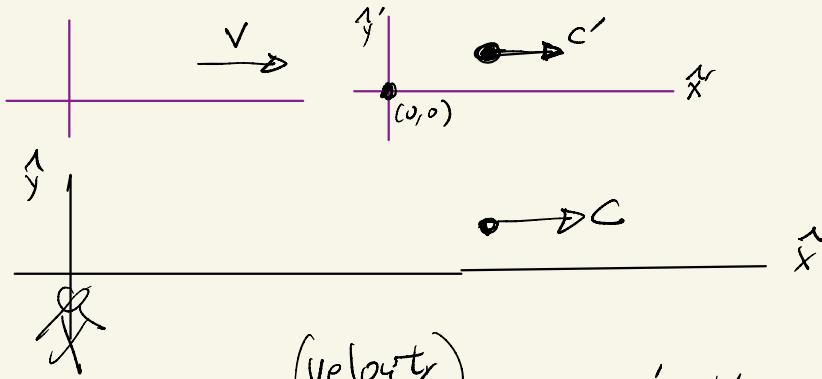
$$z = z'$$

$$t = t'$$

Galilean transformation

To describe an event, we need to specify both position and time, (and ...).

$$(x, y, z, t)$$



$$c' = c - v \quad (\text{velocity}) \quad c = c' + v$$

What if  $c$  and  $c'$  are referring to the speed of light?

$$\Rightarrow c \neq c' \quad \text{for} \quad v \neq 0$$

## Maxwell Combined electricity & Magnetism.

$\Rightarrow$  Newton's law for describing classical mechanics (kinematics)  
 Maxwell's equations for describing ~~EM~~ EM interactions

$\Rightarrow$  Showed that all the electromagnetic waves move in vacuum with the same speed  $\triangleq 3 \times 10^8 \text{ m/sec}$

(Light is one of the EM wave.)

$\Rightarrow$  Light moves with the same speed (in vacuum) in all inertial systems.



Einstein:  $\rightarrow$  The principle of relativity:

- (A) All the physics laws (including classical mechanics and Electromagnetic interactions) should be the same in All the inertial systems.  
 $\Rightarrow$  there is no single absolute reference frame.
- (B) speed of light (in vacuum) is the same in all inertial systems.
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Consequences

- (1)  $t' \neq t$ , Time is Not absolute
  - (2) Time dilation
  - (3) (Lorentz) length contraction
- $\Rightarrow$  No speed of any object can exceed the speed of light

How to see  $t' \neq t$  (for  $\vec{v} \neq 0$ )?

①

$$x' = \gamma(x - vt)$$

with  $(\gamma \rightarrow 1, \text{ as } v \rightarrow 0)$

$$x = \gamma'(x' + vt')$$

with  $(\gamma' \rightarrow 1, \text{ as } v \rightarrow 0)$

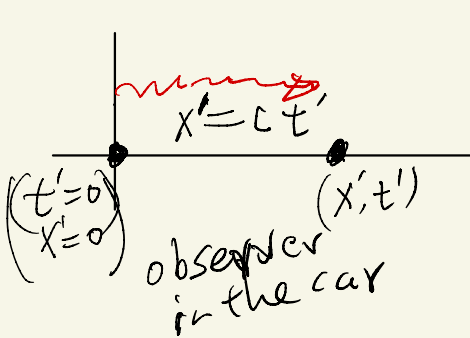
Based on (A), we require  $\gamma' = \gamma$ .  
independent of inertial system.  
(reference frame)

②

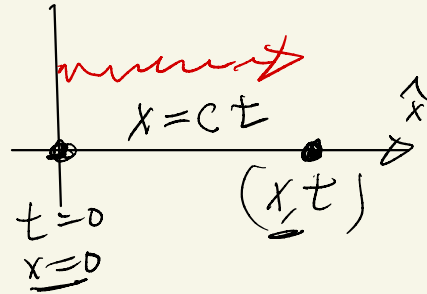
Based on (B), we have

$$x' = ct' \quad \text{and} \quad x = ct$$

↑ the same ↑



$\approx$



Math is the natural language to describe Nature!

$$\begin{array}{l|l}
 x' = \gamma(x - vt) & x = \gamma(x' + vt') \\
 \cancel{ct'} = \gamma(ct - vt) & \underline{ct} = \gamma(ct' + vt') \\
 = \gamma(c-v)t & = \gamma(c+v)t' \\
 = \underline{ct} \gamma \left(1 - \frac{v}{c}\right) & = \underline{ct'} \gamma \left(1 + \frac{v}{c}\right)
 \end{array}$$

$$\Rightarrow \underline{ct} \gamma \left(1 + \frac{v}{c}\right) \gamma \left(1 - \frac{v}{c}\right) = \underline{ct'} \gamma^2 \left(1 - \frac{v^2}{c^2}\right) \Rightarrow \gamma^2 = \frac{1}{1 - \frac{v^2}{c^2}}$$

$$\Rightarrow \boxed{\gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}} \quad \left(\gamma = 1, \text{ when } v = 0\right)$$

Note:  $v$  cannot be larger than  $c$ , because of  $\sqrt{1 - \frac{v^2}{c^2}}$ .

$$\begin{array}{l}
 x' = \gamma(x - vt), \text{ using } \begin{array}{l} x' = ct' \\ x = ct \end{array} \text{ and } t = \frac{x}{c} \\
 \cancel{ct'} = \gamma \left(ct - \frac{vx}{c}\right) \\
 = \cancel{c} \gamma \left(t - \frac{vx}{c^2}\right)
 \end{array}$$

$$\Rightarrow \boxed{t' = \gamma \left(t - \frac{v}{c^2}x\right)}, \text{ with } \begin{array}{l} \gamma = 1 \text{ and} \\ t' = t, \\ \text{when } v = 0 \end{array}$$

Relativistic kinematics is relevant when  $v$  is close to the speed of light  $c$ .

# Transformation of coordinates

Galileo -  
Newton

$$x' = x - vt$$

$$y' = y$$

$$z' = z$$

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$$t' = t$$

Lorentz -  
Fitzgerald

$$x' = \gamma(x - \beta ct)$$

$$y' = y$$

$$z' = z$$

$$t' = \gamma\left(t - \beta \frac{x}{c}\right)$$

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$$\beta = \frac{v}{c} : \text{speed}$$

$$\gamma = \frac{1}{\sqrt{1 - \beta^2}} : \text{gamma factor}$$

$\vec{F} = m \cdot \vec{a}$  is  
invariant  
under these.

For  $v \ll c$

( $\beta \approx 0, \gamma \approx 1$ )

classical kinematics

The Maxwell equations  
are invariant  
under these, same  
is for  $\vec{F} = \frac{d(m\vec{v})}{dt}$

For all  $v$

( $v < c$ )

Relativistic kinematics

# Time dilation

$$t' = \gamma \left( t - \frac{v}{c^2} x \right)$$

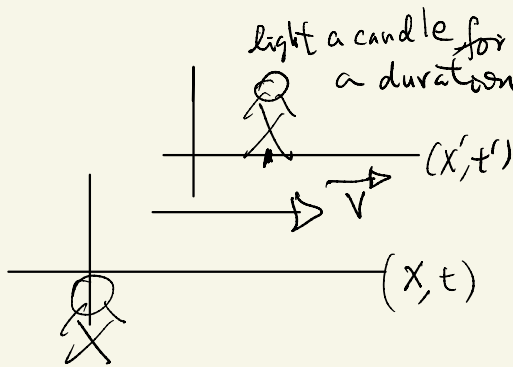
$$\gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$\Rightarrow \Delta t' = \gamma \left( \Delta t - \frac{v}{c^2} \Delta x \right)$$

$$t = \gamma \left( t' + \frac{v}{c^2} x' \right)$$

$$\Rightarrow \gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$\Delta t = \gamma \left( \Delta t' + \frac{v}{c^2} \Delta x' \right)$$



$$\Delta t = \gamma \Delta t'$$

with  $\gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}} > 1$  for  $v \neq 0$

when  $v$  is close to  $c$ , say,  $v = 0.99c$ ,

then  $\gamma = \frac{1}{\sqrt{1 - (0.99)^2}} \Rightarrow 1$

$\Rightarrow$  Time dilation.

## Cosmic ray (muons)

- ① muon is an elementary particle, similar to electron, but with mass 200 times of electron's.  
 $m_{\mu} = 200 m_e = 0.1 \text{ GeV}/c^2$ ,  $\left( \begin{array}{l} \text{GeV} = 10^9 \\ \text{electron-Volt} \end{array} \right)$   
 $c = \text{speed of light} = 3 \times 10^8 \text{ m/sec}$
- ② The energy of cosmic muon detected on earth is about 4 GeV.
- ③ The lifetime of muon has been measured to be  $2.2 \mu\text{s} = 2.2 \times 10^{-6} \text{ sec}$ .
- ④ The height of the atmosphere of earth is about  $15 \text{ km} = 15 \times 10^3 \text{ m}$ .

⑤ The speed of muon can be calculated by using

$$E = mc^2, \text{ with}$$

$$m = m_0 \gamma$$

$m_0 =$  rest mass  
 $=$  mass when at rest  
( $v=0$ )

and

$$\gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$E = 4 \text{ GeV}$$

$$m_0 = m_\mu = 0.1 \text{ GeV}/c^2$$

$$4 \text{ GeV} = (0.1 \frac{\text{GeV}}{c^2}) \gamma \cdot c^2$$

$$\Rightarrow \gamma = \frac{4}{0.1} = 40$$

$$\Rightarrow 1 - \frac{v^2}{c^2} = \frac{1}{\gamma^2} = \frac{1}{(40)^2}$$

$$\Rightarrow 1 - \frac{1}{(40)^2} = \frac{v^2}{c^2}$$

$$\begin{aligned} \Rightarrow \frac{v}{c} &= \sqrt{1 - \frac{1}{(40)^2}} \\ &\approx 1 - \frac{1}{2} \frac{1}{(40)^2} + \dots \\ &\approx 1 - \frac{1}{3200} \\ &\approx 0.996875 \dots \end{aligned}$$

Wrong answers i.e., without time dilation  
(without Special Relativity)

$$\Rightarrow (2.2 \times 10^{-6} \text{ sec}) \cdot (\text{speed of muon}) =$$

(distance that muon can travel)

$$\approx (2.2 \times 10^{-6} \text{ sec}) \cdot (3 \times 10^8 \text{ m/sec})$$

$$= 6.6 \times 10^2 \text{ m}$$

$$\ll 1.5 \times 10^3 \text{ m}$$

$\Rightarrow$  Cosmic muon can never reach the Earth.

Correct answer is that due to time dilation, the time duration seen by the observer on Earth is

$$(2.2 \times 10^{-6} \text{ sec}) \cdot \gamma = (2.2 \times 10^{-6} \text{ sec}) \cdot (40)$$
$$= 8.8 \times 10^{-5} \text{ sec}$$

time dilation

$\Rightarrow$  The muon can travel

$$(40) \cdot (6.6 \times 10^2 \text{ m}) = 26.4 \times 10^3 \text{ m}$$
$$> 15 \times 10^3 \text{ m}$$



# Length contraction

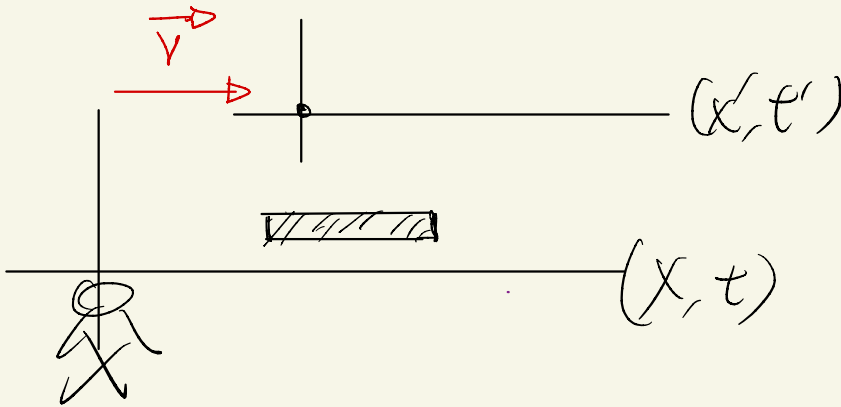
$$x = \gamma (x' + vt')$$

$$\Delta x = \gamma (\Delta x' + v \Delta t')$$

$$\text{For } \Delta t' = 0, \Rightarrow \Delta x = \gamma \Delta x'$$

$$\Rightarrow \boxed{\Delta x' = \frac{\Delta x}{\gamma}}, \text{ with } \gamma \gg 1$$

## Length contraction



From the viewpoint of the moving muon, the distance it travels through the atmosphere is shrunk (Lorentz length contraction) by

$$\gamma = 40 \text{ (in this case).}$$

# Lorentz Velocity transformation

$$x = \gamma(x' + vt')$$

$$y = y'$$

$$z = z'$$

$$t = \gamma\left(t' + \frac{v}{c^2}x'\right)$$

⇒

$$dx = \gamma(dx' + vdt')$$

$$dy = dy'$$

$$dz = dz'$$

$$dt = \gamma\left(dt' + \frac{v}{c^2}dx'\right)$$

Velocities

$$u_x \equiv \frac{dx}{dt} = \frac{\gamma(dx' + vdt')}{\gamma\left(dt' + \frac{v}{c^2}dx'\right)} \stackrel{\text{(divided by } dt')}{=} \frac{u_x' + v}{1 + \frac{v}{c^2}u_x'}$$

(along the direction of  $\vec{v}$ )

$$u_y = \frac{dy}{dt} = \frac{dy'}{\gamma\left(dt' + \frac{v}{c^2}dx'\right)} = \frac{u_y'}{\gamma\left(1 + \frac{v}{c^2}u_x'\right)}$$

$$u_z = \frac{u_z'}{\gamma\left(1 + \frac{v}{c^2}u_x'\right)}$$

(perpendicular to the moving direction of  $\vec{v}$ )

The inverse transformations can be readily written down by changing  $v$  to  $-v$ ,

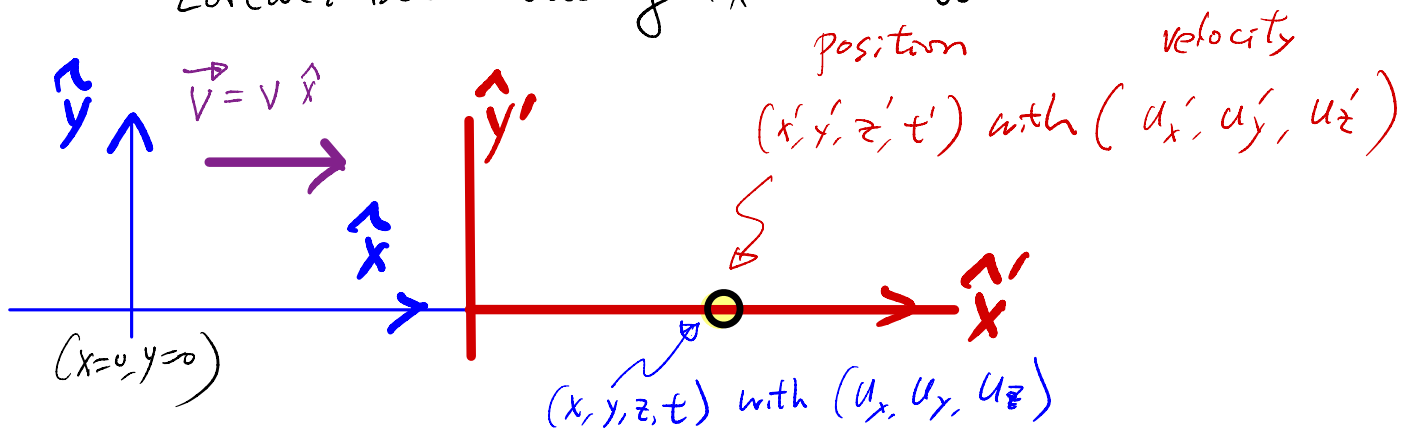
$$u_x' = \frac{u_x - v}{1 - \frac{v}{c^2}u_x}, \text{ etc.}$$

Note: No speed can exceed the speed of light ( $c = 3 \times 10^8 \frac{\text{m}}{\text{sec}}$ )

Example:  $u_x' = c, v = c$

$$\Rightarrow u_x = \frac{u_x' + v}{1 + \frac{v}{c^2}u_x'} = \frac{c + c}{1 + \frac{c}{c^2}c} = c$$

Lorentz boost along  $\hat{x}$ -direction



$$x = \gamma_v \left( x' + \frac{v}{c} t' \right)$$

$$t = \gamma_v \left( t' - \frac{v}{c^2} x' \right)$$

$$y = y'$$

$$z = z'$$

$$u_x = \frac{u'_x + v}{1 + \frac{v}{c^2} u'_x}$$

$$u_y = \frac{u'_y}{\gamma_v \left( 1 + \frac{v}{c^2} u'_x \right)}$$

$$u_z = \frac{u'_z}{\gamma_v \left( 1 + \frac{v}{c^2} u'_x \right)}$$

$$x' = \gamma_v \left( x - \frac{v}{c} t \right)$$

$$t' = \gamma_v \left( t - \frac{v}{c^2} x \right)$$

$$y' = y$$

$$z' = z$$

$$u'_x = \frac{u_x - v}{1 - \frac{v}{c^2} u_x}$$

$$u'_y = \frac{u_y}{\gamma_v \left( 1 - \frac{v}{c^2} u_x \right)}$$

$$u'_z = \frac{u_z}{\gamma_v \left( 1 - \frac{v}{c^2} u_x \right)}$$

with

$$\gamma_v = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$